SVSU/CSE/2025/420

Scheme and Syllabus

of

Bachelor in Computer Applications BCA/ BCA(Honors) Specialization in AI&ML/Data Science/ BCA (Honors with Research)

By

Skill Department of Computer Science & IT

Skill Faculty of Engineering & Technology

w.e.f. Academic Session 2025-26

Shri Vishwakarma Skill University

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Skill Deptt. of CSE & IT

It is certified that this Scheme and Syllabus, developed and checked by us, is completed in all respects.

Dr. Ravinder Kumar

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Prof. Suresh Kumar

Dean Academics, SVSU

VISION AND MISSION

VISION OF UNIVERSITY

To emerge as one of the foremost institutions of quality in skill education acknowledges by industry, nationally and internationally.

MISSION OF UNIVERSITY

To focus on quality of skill education, aspired by students and admired by industry, nationally and internationally.

VISION OF THE DEPARTMENT

To build highly skilled and competent professionals with a futuristic outlook for research and innovation who can also generate sustainable employment with virtuous professional values.

MISSION OF THE DEPARTMENT

- To impart skill education and training as per industry needs in the domain of Computer Science & Engineering.
- To develop and maintain the state of art infrastructure for building sustainable skilled IT ecosystem in the domain.
- To cultivate the environment for fostering new ideas, research and innovations leading to emergence of skilled entrepreneurs, leaders, innovators and professionals.

PROGRAM OBJECTIVES (POS)

The following are the POs defined for the Graduate program in Engineering by NBA.:

PO1: Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
PO2: Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
PO3: Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
PO4: Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
PO5: Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
PO6: The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
PO7: Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
PO8: Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
PO9: Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
PO10: Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
PO11: Project management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
PO12: Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAM EDUCATIONAL OBJECTIVES (PEOS)

PEO 1: To produce engineering graduates with skill and knowledge in basic science, Mathematics & Engineering for the application in the domain.

PEO 2: To produce engineering graduates who can demonstrate technical competence in the field of Computer Science Engineering in order to develop solutions to the complex problems.

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PEO 3: To produce engineering graduates who will continue to learn and adapt latest technologies to solve real life problems.

PEO 4: To produce graduates who contribute to the development of nation effectively in a multi-disciplinary environment.

PEO 5: To produce graduates who pursue research for sustainable development of self and nation.

PROGRAM SPECIFIC OBJECTIVES (PSOS)

At the end of the course student

PSO 1: Should be able to understand the concepts of computer science and Engineering and their applications in the field of emerging areas.

PSO 2: Should have an ability to apply technical knowledge and usage of latest tools and technologies related to Computer Science and engineering for solving real world problems.

PSO 3: Should have the capability to analyze, comprehend, design & develop sustainable and efficient solution for computer science and engineering for a variety of engineering applications and thus demonstrating professional ethics & concern for societal well being

PO-PEO-PSO Matrix Mapping

Filled on a scale of 1 to 3 (3=High; 2=Moderate; 1=Low; '-'for no correlation)

Mapping	PEO1	PEO2	PEO3	PEO4	PEO5	PSO1	PSO2	PSO3
PO1	3	2	1	1	-	1	-	2
PO2	2	-	3	-	-	3	-	2
PO3	1	3	2	-	-	2	3	-
PO4	-	-	1	3	-	-	-	2
PO5	3	3		2	-	2	1	2
PO6	-	2	-	-	-	-	-	-
PO7	-	-	-	-	2	-	2	-
PO8	-	-	-	-	3	-	1	-
PO9	-	2	-	-	2	-	-	2
PO10	-	2	2	3	2	-	-	3
PO11	-	-	-	2	3	-	-	-

General Course Structure & Theme

A. Definition of Credit:

1 Hr. Lecture (L) per week	1 Credit
1 Hr. Tutorial (T) per week	1 Credit
1 Hr. Practical (P) per week	0.5 Credit
2 Hours Practical (P) per week	1 Credit

B. Course code and definition:

Course code	Definitions
L	Lecture
T	Tutorial
P	Practical

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CC	Core Courses
AEC	Ability Enhancement Courses
MDE	Multi-Disciplinary Elective course
VAC	Value added Courses
SEC	Skill Enhancement courses
DSE	Discipline Specific Elective
OE	Open Elective

Course Name: Bachelor in Computer Application, Bachelor in Computer Application (Honours) and Bachelor in Computer Application (Honours with Research)

Course Level/Duration/System:

Undergraduate / Three or Four years/6 or 8 Semesters with multiple entry and exit. The following option will be made available to the students joining BCA Research Program:

a. **One year:** Under Graduate Certificate in Computer Application

b. **Two years**: Under Graduate Diploma in Computer Application

c. **Three years**: Bachelor in Computer Application (BCA)

d. **Four years**: Bachelor in Computer Application with Honours: BCA (Honours) or Bachelor in Computer Application Honours with Research: BCA (Honours with Research)

1. **Minimum Eligibility Criteria:**

Minimum eligibility criteria for opting the course in the fourth year will be as follows:

1. **BCA (Honours with Research):** BCA Degree
2. **For BCA (Honours)**: BCA Degree

Note: The students who are eligible for BCA (Honours with Research) shall have choice to pursue either BCA (Honours) or BCA (Honours with Research).

SEMESTER WISE CREDIT DISTRIBUTION:

SEMESTER WISE CREDIT DISTRIBUTION OF PROPOSED BCA *[BCA (HONOURS) AND BCA (HONOURS WITH RESEARCH)]* PROGRAM:

Semester	Core Courses	Ability Enhance-ment Courses	Multi-Disciplinary Elective course	Value added Courses	Skill Enhancement courses	Discipline Specific Elec- tive	Total
I	8	2	2	2	5	-	19
II	12	-	-	2	7	-	21
III	11	0	0	2	4	3	20
IV	15	0	0	0	2	3	20
V	0	0	0	0	6	15	21
VI	4	1	0	0	4	10	19
BCA (Honours)							
VII	5	0	3	0	4	8	20
VIII					8	12	20

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BCA (Honours with Research)							
VII	12					8	20
VIII	20						20

Category-wise distribution*

Description	Core Courses	Ability Enhancement Courses	Multi-Disciplinary Elective course	Value added Courses	Skill Enhancement courses	Discipline Specific Elective	Total
BCA	50	3	2	6	28	31	120
BCA (Honours)	55	3	5	6	40	51	160
BCA (Honours with Research)	82	3	2	6	28	39	160
3 Years BCA Program					**Total Credits = 120**		
4 Years BCA (Honours) and BCA (Honours with Research)					**Total Credits = 160**		

Note: Students can take extra credit course from their own department or from other department as per the Admitting Body / University norms.

Mandatory Visits/ Workshop/Expert Lectures:

1. It is mandatory to arrange one industrial visit every semester for the students of each branch.
2. It is mandatory to conduct a One-week workshop during the winter break after fifth semester on professional/ industry/ entrepreneurial orientation.
3. It is mandatory to organize at least one expert lecture per semester for each branch by inviting resource persons from domain specific industry.

For Summer Internship / Projects / Seminar etc.

1. Evaluation is based on work done, quality of report, performance in viva-voce, presentation etc.

Note: *The internal assessment is based on the student's performance in mid semester tests (two best out of three), quizzes, assignments, class performance, attendance, viva-voce in practical, lab record etc.*

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SEMESTER WISE STRUCTURE AND CURRICULUM FOR UG COURSE IN BCA

SEMESTER I

S. No.	Course Code	Course Title	L	T	P	Credit
3 WEEKS COMPULSORY INDUCTION PROGRAM (UHV-I)						
1	**25UMTH01**	Mathematics Foundations to Computer Science - I	3	0	0	3
2	**25UCSA01**	Problem Solving Techniques	3	0	4	3
3	**25UCSA02**	Problem Solving Techniques Lab	0	0	4	2
4	**24UCSA03**	Computer Architecture	3	0	4	3
5	**25UCSA04**	Computer Architecture Lab	0	0	4	2
6	**25UENG01**	General English - I	1	1	0	2
7	**25UIKS01**	Indian Knowledge System^	2	0	0	2
8	**25UEVS01**	Environmental Science and sustainability	2	0	0	2
9		Additional Course - Indian or Foreign Language Other than Mother Tongue and English (1-1- 0)) [optional course]*	1	1	0	0*
TOTAL						**19**

Note: ^Indian Knowledge System: Indian Culture and Civilization Indian Vision for Human Society Indian Science Indian Town Planning and Architecture Indian

Mathematics and Astronomy Indian Aesthetics Indian Health, Wellness

*Indian Languages: Sanskrit/Hindi/All Regional languages

Foreign Languages: (not limited to) Spanish/German/French/Korean/Mandarin etc.

SEMESTER II

S. No.	Course Code	Course Title	L	T	P	Credit
1	**25UMTH02**	Mathematics Foundations to Computer Science - II	3	0	0	3
2	**25UCSA05**	Data Structures	3	0	0	3
3	**25UCSA06**	Data Structures Lab	0	0	4	2
4	**25UCSA07**	Operating Systems	3	0	0	3
5	**25UCSA08**	Operating Systems Lab	0	0	4	2
6	**24UCSA09**	Object Oriented Programming using Java	3	0	0	3
7	**24UCSA10**	Object Oriented Programming using Java Lab	0	0	4	2
8	**25UCSA11**	Web Technologies	1	0	2	2
9	**25UCSA12**	Web Technologies Lab	1	0	2	2
10	**25UVAC01**	Indian Constitution	2	0	0	2
11		Additional Course - Indian or Foreign Language Other than Mother Tongue and English (1-1- 0)) [optional course]*	1	1	0	0*
TOTAL						**22**

*Indian Languages: Sanskrit/Hindi/All Regional languages

Foreign Languages: (not limited to) Spanish/German/French/Korean/Mandarin etc.

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After Year 1, Students are advised to take Social Responsibility & Community Engagement - encompassing Community Engagement with an NGO in the vacation time.

An UNDER GRADUATE CERTIFICATE IN COMPUTER APPLICATION will be awarded, if a student wishes to exit at the end of First year.

Exit Criteria after First Year of BCA Programme

Students will have the option to exit the Bachelor of Computer Application (BCA) program after successfully completing the first year. Upon exit, they will be awarded a **UG Certificate in Computer Application**. To be eligible for this certificate, students must complete an additional 04 credits in one of the following areas:

1. **Skill-Based Subject**: A course designed to enhance practical and technical skills in the field of computer applications.
2. **Work-Based Vocational Course**: A vocational course offered during the summer term that emphasizes hands-on training and workplace readiness.
3. **Internship/Apprenticeship**: A professional internship or apprenticeship program in a relevant field, with a minimum duration of 08 weeks, which will take place after the second semester.
4. **Social Responsibility & Community Engagement**: Active engagement with an NGO or community organization for a minimum duration of 08 weeks, focusing on real-world problem-solving, social responsibility, and community service.

The mode and specifics of these additional credits will be determined by the respective **University/Admitting Body**, and students will be required to complete the 08-week program during the summer term following their second semester.

The exiting students will clear the subject / submit the Internship Report as per the University schedule.

Re-entry Criteria in to Second Year (Third Semester)

The student who takes an exit after one year with an award of certificate may be allowed to re-enter in to Third Semester for completion of the BCA Program as per the respective University /Admitting Body schedule after earning requisite credits in the First year.

Students can choose their specialization i.e. Stream with Discipline Specific Elective

[DSE] from Second year onwards as indicated in Appendix -I

SEMESTER III

S. No.	Course Code	Course Title	L	T	P	Credit
1	**25UMTH03**	Probability and Statistics	3	0	0	3
2	**25UCSA13**	Data Base Management System	3	0	0	3
3	**25UCSA14**	Data Base Management System Lab	0	0	4	2
4	**25UCSA15**	Python Programming	2	0	0	2
5	**25UCSA16**	Python Programming Lab	0	0	4	2
6	**25UCSA17**	Software Engineering	3	0	0	3
7		Professional Elective – I	1	0	0	1
8		Professional Elective – I Lab	0	0	4	2
9		Yoga/Sports/NCC/NSS/Disaster Management	0	0	4	2
TOTAL						**20**

* To be selected from the Proposed Streams with Discipline-Specific Electives -

Data Science / Artificial Intelligence and Machine Learning / Full Stack

Development proposed by universities as indicated at the appendix - A

SEMESTER IV

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S. No.	Course Code	Course Title	L	T	P	Credit
1	**25UMGT01**	Entrepreneurship and Startup Ecosystem	1	1	0	2
2	**25UCSA24**	Computer Networks	3	0	0	3
3	**25UCSA25**	Computer Networks Lab	0	0	4	2
4	**25UCSA26**	Design and Analysis of Algorithm	3	0	0	3
5	**25UCSA27**	Artificial Intelligence	3	0	0	3
6	**25UCSA28**	Artificial Intelligence Lab	0	0	4	2
7		Professional Elective – II	1	0	0	1
8		Professional Elective – II Lab	0	0	4	2
9	**25UVAC02**	Design Thinking and Innovation	1	1	0	2
TOTAL						**20**

Note:

1. At the end of the Fourth Semester every student shall undergo Summer Training / Internship / Capstone for Eight Weeks in the industry/Research or Academic Institute. This component will be evaluated during the fifth semester.
2. An **UNDER GRADUATE DIPLOMA IN COMPUTER APPLICATION** will be awarded, if a student wishes to exit at the end of Second year.

Exit Criteria after Second Year of BCA Programme

Students will have the option to exit the Bachelor of Computer Application (BCA) program after successfully completing the second year. Upon exit, they will be awarded a **UG Diploma in Computer Application**. To be eligible for this diploma, students must complete an additional 04 credits in one of the following areas:

1. **Skill-Based Subject**: A specialized course aimed at enhancing technical and practical expertise in computer applications.
2. **Work-Based Vocational Course**: A vocational course offered during the summer term, focused on building practical, industry-relevant skills.
3. **Internship/Apprenticeship**: A professional internship or apprenticeship with a minimum duration of 08 weeks, conducted after the fourth semester, offering handson experience in a relevant field.
4. **Social Responsibility & Community Engagement**: Involvement with an NGO or community-based organization for a minimum of 08 weeks, contributing to social initiatives and applying computer application knowledge to solve real-world challenges.
5. **Capstone Project**: Completion of a capstone project integrating the skills and knowledge gained during the first two years of the program, which can be an independent or group project.

The specific mode of completing the additional credits will be decided by the respective **University/Admitting Body**, and students will be required to complete the 08-week program or project during the summer term following their fourth semester.

Students opting for this exit will also be required to **submit an Internship/Apprenticeship Report** or complete the Capstone Project as per the schedule outlined by the University/Admitting Body before they are awarded the UG Diploma.

Re-entry Criteria in to Third Year (Fifth Semester)

The student who takes an exit after second year with an award of Diploma may be allowed to re-enter into fifth Semester for completion of the BCA Program as per the respective University / Admitting Body schedule after earning requisite credits in the Second year.

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SEMESTER V

S. No.	Course Code	Course Title	L	T	P	Credit
1		Professional Elective – III	3	0	4	5
2		Professional Elective – IV	3	0	4	5
3		Professional Elective – V	3	0	4	5
4		Quantitative Techniques	0	2	0	2
5		Internship/capstone Project	0	0	8	4
6		Major Project [evaluation in sixth semester]	-	-	-	0
TOTAL						**21**

***L-T-P for Discipline Electives depends on the subject that the University offers**

SEMESTER VI

S. No.	Course Code	Course Title	L	T	P	Credit
1		Generative AI	2	0	4	4
2		Professional Elective – VI	3	0	4	5
3		Professional Elective – VII	3	0	4	5
4		Soft Skills	0	1	0	1
5		Major Project [Initiated in 5th Semester]	0	0	8	4
TOTAL						**19**

***L-T-P for Discipline Electives depends on the subject that the University offers**

1. BACHELOR IN COMPUTER APPLICATION Degree will be awarded, if a student wishes to exit at the end of Third year.

   Exit Criteria after Third Year of BCA Programme

   The students shall have an option to exit after 3rd year of Computer Application Program and will be awarded with a Bachelor's in Computer Application.

   Re-entry Criteria in to Fourth Year (Seventh Semester)

   The student who takes an exit after third year with an award of BCA may be allowed to re-enter in to Seventh Semester for completion of the BCA (Honours) or BCA (Honours with Research) Program as per the respective University / Admitting Body schedule after earning requisite credits in the Third year.

Minimum eligibility criteria for opting the course in the fourth year will be as follows:

1. **BCA (Honours with Research):** BCA Degree
2. **For BCA (Honours)**: BCA Degree

SEMESTER VII - (BCA (Honours))

Specialization – AI & ML

S. No.	Course Code	Course Title	L	T	P	Credit
1		Social Network Analysis	-	-	-	3
2		Optimization of ML	3	-	4	5
3		Professional Elective – VIII	3	-	4	5
4		Professional Elective – IX	-	-	-	3
5		Dissertation work evaluation in Eight semester]	-	-	-	-

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6		Summer Internship II	0	0	8	4
TOTAL						**20**

***L-T-P w.r.t Open Elective and Discipline Specific Elective depends on the Courses offered by the University**

SEMESTER VII - (BCA (Honours))

Specialization – Data Science

S. No.	Course Code	Course Title	L	T	P	Credit
1		Advanced Statistical methods for Data Science	-	-	-	3
2		Python for Data Science	3	-	4	5
3		Professional Elective – VIII	3	-	4	5
4		Professional Elective – IX	-	-	-	3
5		Dissertation work [evaluation in Eight semester]	-	-	-	-
6		Summer Internship II	0	0	8	4
TOTAL						**20**

***L-T-P w.r.t Open Elective and Discipline Specific Elective depends on the Courses offered by the University**

SEMESTER VIII - (BCA (Honours))

S. No.	Course Code	Course Title	L	T	P	Credit
1		Professional Elective – X	3	-	4	5
2		Professional Elective – XI	3	-	4	5
3		Professional Elective – XII	2	-	-	2
4		Dissertation work [Started in Seventh semester]	0	0	16	8
TOTAL						**20**

***L-T-P w.r.t Open Elective and Discipline Specific Elective depends on the Courses offered by the University**

SEMESTER VII - (BCA – (Honours with Research))

S. No.	Course Code	Course Title	L	T	P	Credit
1		Advanced Data Analysis Tools	0	2	4	4
2		Research Methodology	2	2	0	4
3		Research Internship Report and Viva –Voce	0	0	8	4
4		Professional Elective – IX	-	-	-	4

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5		Professional Elective – X	-	-	-	4
TOTAL						**20**

L-T-P w.r.t Open Elective and Discipline Specific Elective depends on the Courses offered by the University

SEMESTER VIII- (BCA –(Honours with Research))

S. No.	Course Code	Course Title	L	T	P	Credit
1		Dissertation (For Research Track)*	-	-	-	20
TOTAL						**20**

*The Dissertation work will start from the beginning of fourth year of BCA (Honours with Research) Program.

Students of Fourth Year shall be assessed for Project Work and Research Internship Report and Viva –Voce and Dissertation (For Research Track).

Proposed Streams with Discipline-Specific Electives (DSE)

Note: The following is indicative. Universities/Institutes may add streams / electives as per their specific requirements. **1. Data Science**

Sl.No	Semester	Course Code	Professional Elective
1	III	**25UCSA18**	Basics of Data Analytics using Spreadsheet
2	III	**25UCSA19**	Basics of Data Analytics using Spreadsheet Lab
3	IV	**25UCSA29**	Data Visualization
4	IV	**25UCSA30**	Data Visualization Lab
5	V		Introduction to Data Science
6	V		Time Series Analysis
7	V		Machine Learning
8	VI		Big Data Analytics
9	VI		Exploratory Data Analysis
10	VII		Business Intelligence & Analytics
11	VII		Data Mining & Warehousing
12	VIII		Advanced Data Visualization
13	VIII		Cloud Computing for Data Analytics
14	VIII		Data Security & Privacy

2. Artificial Intelligence & Machine Learning

Sl.No	Semester	Course Code	Professional Elective
1	III	**25UCSA20**	Feature Engineering
2	III	**25UCSA21**	Feature Engineering Lab
3	IV	**25UCSA31**	Introduction to ML
4	IV	**25UCSA32**	Introduction to ML Lab
5	V		Neural Network
6	V		Digital Image Processing
7	V		Natural Language Processing
8	VI		Deep Learning for Computer Vision

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9	VI		Predictive Analysis
10	VII		Explainable AI
11	VII		Evolutionary Algorithm
12	VIII		Speech Recognition
13	VIII		Augmented Reality & Virtual Reality
14	VIII		Security aspects of ML

3. Full Stack Development

Sl.No	Semester	Course Code	Professional Elective
1	III	**25UCSA22**	Web Programming -I
2	III	**25UCSA23**	Web Programming -I Lab
3	IV	**25UCSA33**	Web Programming -II
4	IV	**25UCSA34**	Web Programming -II

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2. Evaluation Scheme

w.e.f. Academic Session 2025-26

Evaluation Scheme of UG & PG Program

Type of Exam	Internal	External	Total
Theory Subject	30	70	100
Practical Subject	35	15	50

Division of Theory Internal Marks – 30 Marks

Sessional 1	Sessional 2	Class Attendance	Assignment/class Performance/ Presentation	Total
5	5	10	10	30

Division of Practical Internal Marks – 70 Marks

Class Performance (Continuous Assessment)	Lab File	Lab Attendance	Viva -Voice	Total
10	10	5	10	35

Division of Practical External Marks – 30 Marks

Performance in Lab during Exam	File/Written Work	Viva -Voice	Total
5	5	5	15

Instruction for Paper Setter:

1. There should be 11 questions in the end term examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 20 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 5 units as per the syllabus. Every unit shall have two questions each of 10 marks each. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain sub-parts / sub-questions.
4. Each Unit shall have a marks weightage of 14.
5. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.

The requirement of (scientific) calculators / log-tables / data – tables may be specified if required

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SEMESTER –I

Mathematics Foundation to Computer Science - I

25UMTH01	**Mathematics Foundation to Computer Science - I**	**3L:0T:0P**	**3 Credits**

Course Objectives

CO1: Provide a basic understanding of fundamental mathematical concepts such as sets, functions, matrix algebra, and discrete mathematics.

CO2: This course enables the students to use mathematical models and techniques to analyze and understand problems in computer science.

CO3: This course demonstrates how the mathematical principles give succinct abstraction of computer science problems and help them to efficiently analyze.

Course Content:

UNIT I: Set, Relation and Function:

Set, Set Operations, Properties of Set operations, Subset, Venn Diagrams, Cartesian Products.

Relations on a Set, Properties of Relations, Representing Relations using matrices and digraphs, Types of Relations, Equivalence Relation, Equivalence relation and partition on set, Closures of Relations, Warshall's algorithm.

Functions, properties of functions (domain, range), composition of functions, surjective (onto), injective (one-to-one) and bijective functions, inverse of functions.

Some useful functions for Computer Science: Exponential and Logarithmic functions, Polynomial functions, Ceiling and Floor functions.

UNIT II: Counting and Recurrence Relation:

Basics of counting, Pigeonhole principle, permutation, combination, Binomial coefficients, Binomial theorem.

Recurrence relations, modelling recurrence relations with examples, like Fibonacci numbers, the tower of Hanoi problem. Solving linear recurrence relation with constant coefficients using characteristic equation roots method.

UNIT III: Elementary Graph Theory:

Basic terminologies of graphs, connected and disconnected graphs, subgraph, paths and cycles, complete graphs, digraphs, weighted graphs, Euler and Hamiltonian graphs.

Trees, properties of trees, concept of spanning tree. Planar graphs. Definitions and basic results on the topics mentioned.

UNIT IV: Matrix Algebra:

Types of matrices, algebra of matrices–addition, subtraction, and multiplication of matrices, determinant of a matrix, symmetric and skew-symmetric matrices, orthogonal matrix, rank of a matrix, inverse of a matrix,

UNIT V: Matrix applications:

Applications of matrices to solve system of linear equations, Eigen values and Eigen vectors, Caley-Hamilton theorem.

Text Books

1. Garg, Reena, Engineering Mathematics, Khanna Book Publishing Company, 2024. (AICTE Recommended Textbook)
2. Garg, Reena, Advanced Engineering Mathematics, Khanna Book Publishing Company,2023.

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3. Kolman B., Busby R. and Ross S., Discrete Mathematical Structures, 6th Edition, Pearson Education, 2015.
4. Deo Narsingh, Graph Theory with Application to Engineering and Computer Science, Prentice Hall, India, 1979.
5. Vasishtha A. R. and Vasishtha A. K., Matrices, Krishna Prakashan, 2022.

Reference Books

1. Grimaldi Ralph P. and Ramana B. V., Discrete and Combinatorial Mathematics: An Applied Introduction, Fifth Edition, Pearson Education, 2007.
2. Rosen Kenneth H. and Krithivasan Kamala, Discrete Mathematics and its Applications, McGraw Hill, India, 2019.
3. West Douglas B., Introduction to Graph Theory, Second Edition, Pearson Education, 2015

Web Resources

1. https://nptel.ac.in/courses/106103205
2. https://nptel.ac.in/courses/111101115

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Problem Solving Techniques

25UCSA01	Problem Solving Techniques	3L:0T:0P	3 Credits

Course Objectives

CO1: Understand basic terminology of computers, problem solving, programming Languages and their evolution (Understand)

CO2: Create specification from problem requirements by asking questions to disambiguate the requirement statement. (Create)

CO3: Design the solution from specification of a problem and write pseudo code of the algorithm using basic building blocks or structured programming constructs (Sequence, Selection and Repetition statement). (Create)

CO4: Translate an algorithm into a C computer program (Create)

CO5: Testing and analyzing programs using debugging tools. (Analyze)

Prerequisite: This is an introductory programming course and hence no prerequisites

Course Content:

UNIT I: (CO1, CO2)

Problems And Problem Instances, Generalization and Special Cases, Types of Computational Problems, Classification of Problems, Analysis of Problems, Solution Approaches, Algorithm Development, Analysis of Algorithm, Efficiency, Correctness, Role of Data Structures in Problem Solving, Problem-Solving Steps (Understand the Problem, Plan, Execute, And Review), Breaking the Problem into Subproblems, Input/Output Specification, Input Validation, Pre and Post Conditions.

UNIT II: (CO-2, CO-3, CO-4)

Structured Programming Concepts: Sequence (Input/Output/Assignment), Selection (If, If-Else) And Repetition (For, While, Do-While) Statements, Control Structure Stacking and Nesting.

Different Kinds of Repetitions: Entry Controlled, Exit Controlled, Counter Controlled, Definite, Indefinite and Sentinel-Controlled Repetitions. Pseudocode and Flowcharts. Definition and Characteristics of Algorithms, Standard Algorithm Format. Problems Involving Iteration and Nesting: Displaying Different Patterns and Shapes Using Symbols and Numbers, Generating Arithmetic and Geometric Progression, Fibonacci and Other Sequences, Approximate Values For π, Sin(x), Cos(x), Etc. Using Taylor Series. Different Kinds of Data in The Real World and How They are Represented in The Computer Memory. Representation of Integers: Signed Magnitude Form, 1's Complement And 2's Complement. Representation of Real Numbers: IEEE 754 Floating Point Representation. Representation of Characters: ASCII, UNICODE.

UNIT III: (CO-2, CO-3, CO-4)

C Language: Introduction To Programming Languages, Different Generations of Programming Languages. Typed Vs Typeless Programming Languages, History of C Language, An Empty C Program. C Language Counterparts For Input (scanf()), Output (printf()) Statements, Assignment, Arithmetic, Relational and Logical Operators. If, If-Else Statements, For, While, Do-While Statements. Data Types. Translating Pseudocode/Algorithm to C Program. Incremental Compilation and Testing of The C Program. Simple Problems Involving Input, Output, Assignment Statement, Selection and Repetition. Good Coding Practices.

UNIT IV: (CO-2, CO-3, CO-4, CO-5)

Problems on Numbers: Extracting Digits of a Number (Left to Right and Right to Left), Palindrome, Prime Number, Prime Factors, Amicable Number, Perfect Number, Armstrong Number, Factorial, Converting Number from One Base to Another. Statistics (Maximum, Minimum, Sum and Average) on a Sequence of Numbers which are Read using Sentinel Controlled Repetition using only a few Variables. C Language: else-if Ladder, switch Case, Increment/Decrement Operators, break and continue Statements.

UNIT V: (CO-2, CO-3, CO-4, CO-5)

Modular Programming, Top-Down and Bottom-Up Approaches to Problem Solving. Recursion. Problems on Arrays: Reading and Writing of Array Elements, Maximum, Minimum, Sum, Average, Median and Mode. Sequential And Binary Search. Any one Sorting Algorithm. Matrix Operations. C Language: Function

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Definition and Declaration (Prototype), Role of Return Statement, One Dimensional and Two-Dimensional Arrays. String Functions. Other Operators, Operator Precedence and Associativity. Debugging.

Text Books

1. Venkatesh, Nagaraju Y, Practical C Programming for Problem Solving, Khanna Book Publishing Company, 2024.
2. AICTE's Programming for Problem Solving (with Lab Manual), Khanna Book Publishing Company, 2024.
3. Harvey Deitel and Paul Deitel, C How to Program, 9th edition, Pearson India, 2015.
4. R G Dromey, How to Solve It by Computer.

Reference Books

1. Brian W. Kernighan and Dennis Ritchie, The C Programming Language, 2nd edition, Pearson, 2015.
2. Jeri Hanly and Elliot Koffman, Problem Solving and Program Design in C, 8th edition, Pearson, 2015.

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25UCSA02	Problem Solving Techniques Lab	0L:0T:4P	2 Credits

1. Converting degrees Celsius to Fahrenheit and vice versa?
2. Display three input numbers in sorted (non-decreasing) order?
3. Given a positive integer value n (>= 0) display number, square and cube of numbers from 1 to n in a tabular format?
4. Given an input positive integer number, display odd numbers from in the range [1,n]?
5. Display first mathematical tables, each table up to 10 rows? Generalise this to display first n (> 0) mathematical tables up to m (m > 0) rows?
6. Display following patterns of n rows (n > 0), For the below examples n = 5? For each pattern write a separate algorithm/program?

$ $$ $$$ $$$$ $$$$$	$ $$ $$$ $$$$ $$$$$	12345 1234 123 12 1	12345 1234 123 12 1

7. Display the following patterns of n rows (n > 0), for the below examples n = 5?

Hollow square pattern:	Triangle Patterns with numbers:	Square with diagonals:	Diamond Pattern
##### # # # # # # #####	1 121 12321 1234321 123454321	* * * * * * * * * * * * * * * * * * * *	* *** ***** *** *

8. Given the first term (a), difference/multiplier (d) and number of terms (n > 0), display the first n terms of the arithmetic/geometric progression?
9. Display the first n (n > 0) terms of the fibonacci sequence?
10. Display the first n (n > 0) terms of the Tribonacci sequence?
11. Given two positive integer numbers n1 and n2 check if the numbers are consecutive numbers of the fibonacci sequence?
12. Compute approximate value of π considering first n (n > 0) terms of the Taylor series for π?
13. Compute approximate value of ex considering first n (n > 0) terms of the Taylor series for ex?
14. Compute approximate value of sin(x)/cos(x) considering first n (n > 0) terms of the Taylor series for sin(x)/cos(x)?
15. Extract digits of an integer number (left to right and right to left)?
16. Given a sequence of digits form the number composed of the digits. Use sentinel controlled repetition to read the digits followed by -1. For example, for the input 2 7 3 2 9 -1 the output number is 27329?
17. Check if a given positive integer number is a palindrome or not?
18. Compute character grade from the marks (0 ≤ marks ≤ 100) of a subject. Grading Scheme: 80-100 : A, 60 - 79: B, 50 - 59: C, 40-49: D, 0-39: F? Solve this using both else-if ladder and switch case?

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19. Compute the sum of a sequence of numbers entered using sentinel controlled repetition?
20. Check if a given positive integer number is a prime number or not?
21. Compute prime factors of a positive integer number?
22. Check if two positive integer numbers are amicable numbers or not?
23. Check if a given positive integer number is a perfect number or not?
24. Check if a given positive integer number Armstrong number or not?
25. Converting a positive integer number (n > 0) from one base (inputBase) to another base (outputBase) (2 <= input Base, outputBase <= 10). Input number should be validated before converting to make sure the number uses only digits allowed in the input base?
26. Write a program to display a number in text form. For example If the number is 5432 the output should be "FIVE FOUR THREE TWO"?
27. Using the grading scheme described in the question 4 (UNIT III), Compute how many students awarded each grade and display the frequency as a bar chart (horizontal) using single "*" for each student. Use sentinel controlled repetition (-1 as sentinel value) in reading the students marks. Use else-if ladder/switch case to compute the grade and the corresponding frequency.
28. Sample bar chart when the class has 7-A, 10-B, 3-C, 7-D and 1-F grades.

    A: *******

    B: **********

    C: ***

    D:*******

    F: *
29. Compute maximum, minimum, sum and average of a sequence of numbers which are read using sentinel-controlled repetition using only few variables?
30. Compute body mass index, BMI = weight in KGs / (Height in Meters *Height in Meters), Both weight and height values are positive real numbers. Your program should display BMI value followed by whether the person is Underweight, Normal, Overweight or Obese using the below ranges:

    BMI Values
    Underweight: less than 18.5
    Normal: >=18.5 and <25
    Overweight: >=25 and < 30
    Obese: >= 30
31. Design a modularized algorithm/program to check if a given positive integer number is a circular prime or not?
32. Design a modularized algorithm/program to compute a maximum of 8 numbers?
33. Design a modular algorithm/program which reads an array of n integer elements and outputs mean (average), range (max-min) and mode (most frequent elements)?
34. Design a modular algorithm/program which reads an array of n integer elements and outputs median?
35. Implement your own string length and string reversal functions?
36. Design algorithm/program to perform matrix operations addition, subtraction and transpose?
37. Write a recursive program to count the number of digits of a positive integer number?
38. Recursive solutions for the following problems:
    a. Factorial of a number?
    b. Display digits of a number from left to right (and right to left)?
    c. Compute x^y using only multiplication?
    d. To print a sequence of numbers entered using sentinel-controlled repetition in reverse order?

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24UCSA03	Computer Architecture	3L:0T:0P	3 Credits

Course Objectives

CO1: To Understand the basics of Digital Electronics and Binary Number System
CO2: To Learn the implementation of Combinational Circuit.
CO3: To Learn the implementation of Sequential Circuit.
CO4: To Understand the Organization of basic computers.
CO5: To Understand the concept of Parallel Processing.
CO6: To understand the concept of memory organization.

Course Content:

UNIT-I

Digital Principles: Definition for Digital signals, Digital logic, Digital computers, Von Neumann Architecture, Boolean Laws and Theorems, K-Map: Truth Tables to K-Map, 2, 3 and 4 variable K Map, K-Map Simplifications, Don't Care Conditions, SOP and POS.

Number Systems: Decimal, Binary, Octal, Hexadecimal, Number System Conversions, Binary Arithmetic, Addition and subtraction of BCD, Octal Arithmetic, Hexadecimal Arithmetic, Binary Codes, Decimal Codes, Error detecting and correcting codes, ASCII, EBCDIC, Excess3 Code, The Gray Code.

UNIT-II

Combinational Circuits: Half Adder and Full Adder, Subtractor, Decoders, Encoder, Multiplexer, Demultiplexer

Sequential Circuits: Flip-Flops- SR Flip- Flop, D Flip-Flop, J-K Flip-Flop, T Flip-Flop.

Register: 4 bit register with parallel load, Shift Registers- Bidirectional shift register with parallel load Binary Counters-4 bit synchronous and Asynchronous binary counter.

UNIT-III

Basic Computer Organization and Design: Instruction Codes, Computer Registers, Computer Instructions, Timing and Control, Instruction Cycle, Memory-Reference Instructions, Input Output Interrupt, Complete Computer Description, Design of Basic Computer, Design of Accumulator logic. Central Processing Unit: Introduction, General Register Organization, Stack Organization, Instruction Formats, Addressing Modes, Data Transfer and Manipulation, Program Control, Reduced Instruction Set Computer (RISC), RISC Vs CISC.

UNIT-IV

Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, RISC Pipeline. Input-Output Organization: Peripheral Devices, Input-Output Interface, Asynchronous data transfer, Modes of Transfer, Priority Interrupt, Direct memory Access, Input-Output Processor (IOP).

UNIT-V

Memory Organization: Memory Hierarchy, Main Memory, Auxiliary memory, Associate Memory, Cache Memory, Virtual Memory, Memory Management Hardware.

Text Books:

1. Donald P Leach, Albert Paul Malvino, Goutam Saha- "Digital Principles & Applications" , Tata McGraw Hill Education Private Limited,2011Edition.
2. M. Morris Mano- "Computer System Architecture", Pearson/Phi, Third Edition.

Reference Books:

1. William Stallings- "Computer Organization and Architecture", Pearson/PHI, Sixth Edition,
2. Andrew S. Tanenbaum- "Structured Computer Organization", PHI /Pearson 4th Edition,
3. M.V .Subramanyam, "Switching Theory and Logic Design", Laxmi Publications (P) Ltd.
4. Ikvinderpal Singh, Computer Organization Architecture, Khanna Book Publishing.

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24UCSA04	Computer Architecture Lab	0L:0T:4P	2 Credits

1. Verify logic behavior of AND, OR, NAND, NOR, EX-OR, EX-NOR, Invert and Buffer gates.
2. To study and verify NAND as a Universal Gate
3. To verify De- Morgan's theorem for 2 variables
4. Design and test of an S-R flip-flop using NAND/NOR gate.
5. Convert BCD to Excess-3 code using NAND gate
6. To Convert Binary to Grey Code
7. Verification of Truth Tables of J-K Flip-Flop using NAND/NOR gate
8. Realize Decoder and Encoder circuit using Basic Gates.
9. Design and implement the 4:1 MUX using gates.
10. Implementation of 4-Bit Parallel Adder Using 7483 IC.
11. Design and verify operation of half adder and full adder.
12. Design and verify operation of half subtractor.
13. Design and Implement a 4 bit shift register using Flip flops.
14. Implement Boolean function using logic gates in both SOP and POS
15. Design and Implement a 4 bit synchronous counter.
16. Design and verify 4 bit asynchronous counter.

Hardware

1. Familiarize the computer system layout: marking positions of SMPS, motherboard, FDD, HDD, CD, DVD and add on cards.
2. Identify the Computer Name and Hardware Specification (RAM capacity, Processor type, HDD, 32 bit/ 64 bit)
3. Identify and troubleshoot the problems of RAM, SMPS and motherboard
4. Configure BIOS settings- disable and enable USB and LAN 5. Adding additional RAM to the system. (expanding RAM size).
6. To Study mother board layout of a system.
7. Demonstrate the assembly of a PC
8. Demonstration of various ports: CPU, VGA port, PS/2 (keyboard, mouse), USB, LAN, Speaker, Audio.
9. Install and configure windows OS
10. To study the installation of Printer and trouble shooting.

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25UENG01	**General English - I**	**1L:1T:0P**	**2 Credits**

Course Objective:

1. To provide learning environment to practice listening, speaking, reading and writing skills.
2. To assist the students to carry on the tasks and activities through guided instructions and materials.
3. To effectively integrate English language learning with employability skills and training.
4. To provide hands-on experience through case-studies, mini-projects, group and individual presentations.

Course Content:

Unit- I: Vocabulary Building

The concept of Word Formation, Root words from foreign languages and their use in English, Acquaintance with prefixes and suffixes from foreign languages in English to form derivatives, Synonyms, antonyms, and standard abbreviations.

Unit-II: Basic Writing Skills

Sentence Structures, Use of phrases and clauses in sentences, Importance of proper punctuation, Creating coherence, Organizing principles of paragraphs in documents, Techniques for writing precisely

Unit- III: Identifying Common Errors in Writing

Subject-verb agreement, Noun-pronoun agreement, Misplaced modifiers, Articles, Prepositions, Redundancies

Unit- IV: Nature and Style of sensible Writing

Describing, Defining, Classifying, providing examples or evidence, writing introduction and conclusion, Module V: Writing Practices, Comprehension, Précis Writing, Essay Writing

Unit-V: Oral Communication (This Module involves interactive practice sessions in Language Lab)
Listening Comprehension, Pronunciation, Intonation, Stress and Rhythm, Common Everyday Situations: Conversations and Dialogues, Communication at Workplace, Interviews, Formal Presentations

Text/Reference Books:

1. AICTE's Prescribed Textbook: Communication Skills in English (with Lab Manual), Anjana Tiwari, Khanna Book Publishing Co., 2023.
2. Effective Communication Skills. Kul Bhushan Kumar, Khanna Book Publishing, 2022.
3. Practical English Usage. Michael Swan. OUP. 1995.
4. Remedial English Grammar. F.T. Wood. Macmillan.2007
5. On Writing Well. William Zinsser. Harper Resource Book. 2001
6. Study Writing. Liz Hamp-Lyons and Ben Heasly. Cambridge University Press. 2006.
7. Communication Skills. Sanjay Kumar and PushpLata. Oxford University Press. 2011. 8. Exercises in Spoken English. Parts. I-III. CIEFL, Hyderabad. Oxford University Press.

Alternative NPTEL/SWAYAM Course:

S.No.	NPTEL/SWAYAM Course Name	Instructor	Host Institute
1	English language for competitive exams	Prof. Aysha iqbal	IIT MADRAS
2	Technical English for engineers	Prof. Aysha iqbal	IITM

Course Outcomes: The student will acquire basic proficiency in English including reading and listening comprehension, writing and speaking skills

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25UENG01	**Indian Knowledge System**	**2L:0T:0P**	**2 Credits**

*For Detailed Course Refer APPENDIX – II

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25UEVS01	Environmental Science and Sustainability	2L:0T:0P	2 Credits

Course description:

This course aims to familiarize students with fundamental environmental concepts and their relevance to business operations, preparing them to address forthcoming sustainability challenges. It is designed to equip students with the knowledge and skills needed to make decisions that account for environmental consequences, fostering environmentally sensitive and responsible future managers. The course content is divided into four comprehensive units. Unit 1 introduces basic environmental principles, the man-environment relationship, and sustainability issues.

Unit 2 focuses on ecosystems, biodiversity, and sustainable practices.

Unit 3 addresses environmental pollution, waste management, and sustainable development strategies. Finally,

Unit 4 explores social issues, environmental legislation, and practical applications through hands-on fieldwork. Through this holistic approach, students will gain a deep understanding of environmental processes, the importance of sustainable practices, and their role in promoting sustainability within business contexts.

Course Objective(s):

1. This course aims to familiarize students with basic environmental concepts, their relevance to business operations, and forthcoming sustainability challenges.
2. This course will equip students to make decisions that consider environmental consequences.
3. This course will enable future business graduates to become environmentally sensitive and responsible managers.

Course Content:

Unit 1: Understanding Environment, Natural Resources, and Sustainability

Fundamental environmental concepts and their relevance to business operations; Components and segments of the environment, the man-environment relationship, and historical environmental movements. Concept of sustainability; Classification of natural resources, issues related to their overutilization, and strategies for their conservation. Sustainable practices in managing resources, including deforestation, water conservation, energy security, and food security issues. The conservation and equitable use of resources, considering both intergenerational and intergenerational equity, and the importance of public awareness and education.

Unit 2: Ecosystems, Biodiversity, and Sustainable Practices

Various natural ecosystems, learning about their structure, functions, and ecological characteristics. The importance of biodiversity, the threats it faces, and the methods used for its conservation. Ecosystem resilience, homeostasis, and carrying capacity, emphasizing the need for sustainable ecosystem management. Strategies for in situ and ex situ conservation, nature reserves, and the significance of India as a mega diverse nation.

Unit 3: Environmental Pollution, Waste Management, and Sustainable Development

Various types of environmental pollution, including air, water, noise, soil, and marine pollution, and their impacts on businesses and communities. Causes of pollution, such as global climate change, ozone layer depletion, the greenhouse effect, and acid rain, with a particular focus on pollution episodes in India. Importance of adopting cleaner technologies; Solid waste management; Natural and man-made disasters, their management, and the role of businesses in mitigating disaster impacts.

Unit 4: Social Issues, Legislation, and Practical Applications

Dynamic interactions between society and the environment, with a focus on sustainable development and environmental ethics. Role of businesses in achieving sustainable development goals and promoting responsible consumption.

Unit 5: Environmental legislation

Overview of key environmental legislation and the judiciary's role in environmental protection, including the Water

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(Prevention and Control of Pollution) Act of 1974, the Environment (Protection) Act of 1986, and the Air (Prevention and Control of Pollution) Act of 1981. Environmental justice, environmental refugees, and the resettlement and rehabilitation of affected populations; Ecological economics, human population growth, and demographic changes in India.

Readings:

Text Books (Latest Editions):

- Poonia, M.P. *Environmental Studies* (3rd ed.), Khanna Book Publishing Co.
- Bharucha, E. *Textbook of Environmental Studies* (3rd ed.) Orient Blackswan Private Ltd.
- Dave, D., & Katewa, S. S. *Text Book of Environmental Studies.* Cengage Learning India Pvt Ltd.
- Rajagopalan, R. *Environmental studies: from crisis to cure* (4th ed.). Oxford University Press. • Miller, G.T. & Spoolman S. *Living in the Environment.* (20th ed.). Cengage.
- Basu, M., & Xavier Savarimuthu, S. J. *Fundamentals of environmental studies*. Cambridge University Press.
- Roy, M. G. *Sustainable Development: Environment, Energy and Water Resources*. Ane Books.
- Pritwani, K. *Sustainability of business in the context of environmental management.* CRC Press.
- Wright, R.T. & Boorse, D.F. *Environmental Science: Toward A Sustainable Future* (13th ed,). Pearson.

References

Web links:

- https://www.ourplanet.com
- https://www.undp.org/content/undp/en/home/sustainable-development-goals.html
- www.myfootprint.org
- https://www.globalchange.umich.edu/globalchange1/current/lectures/kling/ecosystem /ecosystem.html

Course Outcome(s):

1. Explore the basic environmental concepts and issues relevant to the business and management field.
2. Recognize the interdependence between environmental processes and socio-economic dynamics.
3. Determine the role of business decisions, policies, and actions in minimizing environmental degradation.
4. Identify possible solutions to curb environmental problems caused by managerial actions.
5. Develop skills to address immediate environmental concerns through changes in business operations, policies, and decisions.

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SEMESTER –II

25UMTH02	**Mathematics Foundation to Computer Science - II**	**3L:0T:0P**	**3 Credits**

Course Objectives

CO1: This course helps the students to understand correct lines of arguments and proofs.

CO2: This course introduces mathematical techniques that are foundations for understanding advanced computational methods, including numerical methods and optimization.

CO3: This course helps the students to understand various problem-solving strategies and methods to tackle both theoretical and practical challenges in computer science.

Course Content:

UNIT I: Logic and Methods of Proofs:

Propositions, logical operations (basic connectives), compound statements, construction of truth table, quantifiers, conditional statements, tautology, contradiction, contingency, logical equivalence. Conjunctive Normal Forms (CNF) and Disjunctive Normal Forms (DNF). Methods of proofs: Rules of inference for propositional logic, modus ponens, modus tollens, syllogism, proof by contradiction, Mathematical Induction.

UNIT II: **Algebraic Structures:**

Semi-group, Monoid, Group, Subgroup, Cyclic group.

UNIT III: Numerical Methods:

Concept and importance of errors in numerical methods.

Solution of algebraic and transcendental equations: Bisection method and Newton-Raphson methods.

Numerical Interpolation: Newton's Forward and Newton's Backward interpolation formula and Lagrange's formula.

Numerical Integration: Trapezoidal rule and Simpson's 1/3 rule Only formula and problem solving for all the topics mentioned above.

UNIT IV: Optimization Techniques:

Linear programming: Introduction, LP formulation, Graphical method for solving LPs with two variables, Special cases in graphical methods, Simplex method, Duality.

UNIT V: Transportation problem:

Definition, Linear form, North-west corner method, Least cost method, Vogel's approximation method for finding feasible solution, MODI method for finding optimum solution.

Text Books

1. Kolman B., Busby R. and Ross S., Discrete Mathematical Structures, 6th Edition, Pearson Education, 2015.
2. Sastry S. S., Introductory Methods of Numerical Analysis, Fifth Edition, PHL, 2022.
3. Taha Hamdy A., Operations Research: An Introduction, Eighth Edition, Pearson Prentice Hall, 2003.
4. S.B. Singh, Discrete Structures, Khanna Book Publishing, 2023 (AICTE Recommended Textbook)

Reference Books

1. Rosen Kenneth H. and Krithivasan Kamala, Discrete Mathematics and its Applications, McGraw Hill, India, 2019.
2. Chakravorty J. G. and Ghosh P. R., Linear Programming and Game Theory, Moulik Library, 2017.
3. Sharma J. K., Operations Research: Theory and Applications, Fourth Edition, Macmilllan Publishers, 2007.

Web Resources

1. https://nptel.ac.in/courses/111107127
2. https://www.math.iitb.ac.in/~siva/si50716/SI507lecturenotes.pdf

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25UCSA05	Data Structures	3L:0T:0P	3 Credits

Course Objectives

CO1: Understand the fundamental concepts of Data Structures and their applications.

CO2: Develop problem-solving skills using Data Structures.

CO3: Implement Data Structures using C programming language.

Prerequisite:

1. **Programming Fundamentals:** Understanding the basic syntax and semantics of C programming language.
2. **Problem-Solving Skills:** Ability to break down a problem into smaller steps and devise a step-by-step solution and familiarity with simple algorithms.

Course Content:

UNIT I:

Introduction and Overview: Definition, Classification and Operations of Data Structures. Algorithms: Complexity, Time-Space Tradeoff.

Arrays: Definition and Classification of Arrays, Representation of Linear Arrays in Memory, Operations on Linear Arrays: Traversing, Inserting, Deleting, Searching, Sorting and Merging.

Searching: Linear Search and Binary Search, Comparison of Methods. Sorting: Bubble Sort, Selection Sort, and Insertion Sort. Two-Dimensional Arrays, Representation of TwoDimensional Arrays in Memory, Matrices and Sparse Matrices, Multi-Dimensional Arrays.

UNIT II:

Linked Lists: Definition, Comparison with Arrays, Representation, Types of Linked lists, Traversing, Inserting, Deleting and Searching in Singly Linked List, Doubly Linked List and Circular Linked List. Applications of Linked Lists: Addition of Polynomials.

Hashing and Collision: Hashing, Hash Tables, Types of Hash Functions, Collision, Collision Resolution with Open Addressing and Chaining.

UNIT III:

Stacks: Definition, Representation of Stacks using Arrays and Linked List, Operations on Stacks using Arrays and Linked List, Application of Stacks: Arithmetic Expressions, Polish Notation, Conversion of Infix Expression to Postfix Expression, Evaluation of Postfix Expression.

Recursion: Definition, Recursive Notation, Runtime Stack, Applications of Recursion: Factorial of Number, GCD, Fibonacci Series and Towers of Hanoi.

UNIT IV:

Queues: Definition, Representation of Queues using Array and Linked List, Types of Queue: Simple Queue, Circular Queue, Double-Ended queue, Priority Queue, Operations on Simple Queues and Circular Queues using Array and Linked List, Applications of Queues.

UNIT V:

Graphs: Definition, Terminology, Representation, Traversal.

Trees: Definition, Terminology, Binary Trees, Traversal of Binary Tree, Binary Search Tree, Inserting, Deleting and Searching in Binary Search Tree, Height Balanced Trees: AVL Trees, Insertion and Deletion in AVL Tree.

Text Books

1. R.B. Patel, "Expert Data Structures with C", Khanna Book Publishing Company, 2023 (AICTE Recommended Textbook)
2. Seymour Lipschutz, "Data Structures with C", Schaum's Outlines, Tata McGraw-Hill, 2011.
3. Yashavant Kanetkar, "Data Structures Through C", 4th Edition, BPB Publications, 2022.

Reference Books

1. Reema Thareja, "Data Structures Using C", Second Edition, Oxford University Press, 2014.
2. Ellis Horowitz, Sartaj Sahni, and Susan Anderson-Freed, "Fundamentals of Data Structures in C", Second Edition, Universities Press, 2007.

Web Resources

1. **GeeksforGeeks** - Data Structures Tutorial
2. **Khan Academy** - Algorithms Course

25UCSA06	Data Structures Lab	0L:0T:4P	2 Credits

1. Write a program for insertion and deletion operations in an array.
2. Write a program to search for an element in an array using Linear Search and Binary Search.
3. Write a program to sort an array using Bubble Sort, Selection Sort and Insertion Sort.
4. Write a program to merge two arrays.
5. Write a program to add and subtract two matrices.
6. Write a program to multiply two matrices.
7. Write a program to insert an element into a Singly Linked List:
   (a) At the beginning
   (b) At the end
   (c) At a specified position
8. Write a program to delete an element from a Singly Linked List:
   (a) At the beginning
   (b) At the end
   (c) A specified element
9. Write a program to perform the following operations in a Doubly Linked List:
   (a) Create
   (b) Search for an element
10. Write a program to perform the following operations in a Circular Linked List:
    (a) Create
    (b) Delete an element from the end
11. Write a program to implement stack operations using an array.
12. Write a program to implement stack operations using a linked list.
13. Write a program to add two polynomials using a linked lists.
14. Write a program to evaluate a postfix expression using a stack.
15. Write a program to perform the following using recursion:
    (a) Find the factorial of a number
    (b) Find the GCD of two numbers
    (c) Solve Towers of Hanoi problem
16. Write a program to implement simple queue operations using an array.
17. Write a program to implement circular queue operations using an array.
18. Write a program to implement circular queue operations using a linked list.
19. Write a program to perform the following operations on a binary search tree.
    (a) Preorder Traversal
    (b) Inorder Traversal
    (c) Postorder Traversal
20. Write a program to perform insertion operation in a binary search tree.

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25UCSA07	Operating Systems	3L:0T:0P	4 Credits

Course Content:

UNIT I:

Operating Systems Overview: Definition, Evaluation of O.S, Components & Services of OS, Structure, Architecture, types of Operating Systems, Batch Systems, Concepts of Multiprogramming and Time Sharing, Parallel, Distributed and real time Systems.

Operating Systems Structures: Operating system services and systems calls, system programs, operating system structure, operating systems generations.

UNIT II:

Process Management: Process Definition, Process states, Process State transitions, Process Scheduling, Process Control Block, Threads, Concept of multithreads, Benefits of threads, Types of threads.

Process Scheduling: Definition, Scheduling objectives, Scheduling algorithms, CPU scheduling Preemptive and Non-preemptive Scheduling algorithms (FCFS, SJF and RR), Performance evaluation of the scheduling Algorithms

UNIT III:

Process Synchronization: Introduction, Inter-process Communication, Race Conditions, Critical Section Problem, Mutual Exclusion, Semaphores, Monitors.

Deadlocks: System model, deadlock characterization, deadlock prevention, avoidance, Banker's algorithm, Deadlock detection, and recovery from deadlocks.

UNIT IV:

Memory Management: Logical and Physical address map, Swapping, Memory allocation, MFT, MVT, Internal and External fragmentation and Compaction, Paging, Segmentation. **Virtual Memory:** Demand paging, Page Replacement algorithms, Allocation of frames, thrashing.

UNIT V:

I/O Management: Principles of I/O Hardware: Disk structure, Disk scheduling algorithms.

Text Books:

1. Ekta Walia, Operating Systems Concepts, Khanna Publishing House, 2022 (AICTE Recommended Textbook)
2. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne (2006), Operating System Principles, 7th edition OR Later edition, Wiley India Private Limited, New Delhi.
3. Stallings (2006), Operating Systems, Internals and Design Principles, 5th edition, Pearson Education, India.

Reference Books:

1. Andrew S Tanenbaum, Modern Operating Systems, Third Edition, Prentice Hall India.
2. Sumitabha Das, UNIX Concepts and Applications, 4th Edition, Tata McGraw-Hill.

Course Outcomes (COs):

At the end of the course, students will be able to:

CO1: Explain the fundamentals of the operating system.

CO2: Comprehend multithreaded programming, CPU scheduling, process management, process synchronization, memory, deadlocks, and storage management. CO3: Compare the performance of CPU scheduling algorithms CO4: Identify the features of I/O and File handling methods.

Operating Systems LAB

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25UCSA08	Operating Systems Lab	0L:0T:4P	2 Credits

1. Write C program to simulate the FCFS CPU Scheduling algorithm.
2. Write C program to simulate the SJF CPU Scheduling algorithm.
3. Write C program to simulate the Round Robin CPU Scheduling algorithm.
4. Write a C program to simulate Bankers Algorithm for Deadlock Avoidance.
5. Write a C program to implement the Producer – Consumer problem using semaphores.
6. Write a C program to illustrate the IPC mechanism using Pipes.
7. Write a C program to illustrate the IPC mechanism using FIFOs.
8. Write a C program to simulate Paging memory management technique.
9. Write a C program to simulate Segmentation memory management technique.
10. Write a C program to simulate the Best Fit contiguous memory allocation technique.
11. Write a C program to simulate the First Fit contiguous memory allocation technique.
12. Write a C program to simulate the concept of Dining-Philosophers problem.
13. Write a C program to simulate the MVT algorithm.
14. Write a C program to implement FIFO page replacement technique.
15. Write a C program to write a C program for implementing sequential file allocation method.

Course Outcomes (COs):

CO1: To implement scheduling of algorithms.

CO2: Understanding the concept of critical section problems.

CO3: Concepts of file allocation of frames.

CO4: Concept of Page replacement algorithms.

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25UCSA09	Object Oriented Programming using Java	3L:0T:0P	3 Credits

Course Objectives

CO1: To introduce the object-oriented programming system concepts
CO2: To introduce syntax and semantics of Java programming language
CO3: To develop modular programs using Java
CO4: To setup JDK environment to create, debug and run Java programs

Prerequisite: Knowledge of Problem-Solving Techniques using C programming language

Course Content:

UNIT I:

Fundamentals of Object-Oriented Programming: Basic Concepts of Object-Oriented Programming (OOP), Benefits and Applications of OOP.

Java Evolution: Java Features, Difference between Java, C and C++, Java and Internet, Java Environment.

Overview of Java Language: Introduction to Simple Java Program, Use of Comments and Math function, Application of two classes, Java Program Structure, Java Tokens and statements, Implementing Java program and JVM, Command Line Arguments. Text Book 1: Chapters 1, 2 and 3.

UNIT II:

Constants, Variables and Data Types: Constants, Variables, Data Types, Declaration of Variables, Giving values to Variables, Symbolic Constants, Type casting.

Operators & Expressions: Arithmetic operators, Relational operators, Logical operators, Assignment operators, Increment & Decrement operators, conditional operators, Bitwise operators, Arithmetic Expressions, Evaluation of Expressions, Type Conversions in Expressions, Operator Precedence & Associativity.

Decision Making, Branching & Looping: Decision Making with Control Statements, Looping statements, Jump in loops, Labelled loops.

Text Book 1: Chapters 4, 5, 6, and 7.

UNIT III:

Classes, Objects and Methods: Defining Class, Methods Declaration, Constructors, Methods Overloading, Overriding Methods, Inheritance

Arrays, Strings and Vectors: 1D arrays, Creating an Array, 2D arrays, Strings, Vectors, Wrapper Classes, Enumerated Types

Inheritance: Defining, extending classes, and Implementing Interfaces. Multiple inheritance and polymorphism.

Text Book 1: Chapters 8, 9, and 10.

UNIT IV:

Packages: Basics of packages, System packages, Creating and accessing packages, Creating user defined packages, Adding class to a package.

UNIT V:

Exception Handling: Using the main keywords of exception handling: try, catch, throw, throws and finally; Nested try, Multiple catch statements, Creating user defined exceptions Text Book 1: Chapters 11 & 13.

Text Books

1. Balaguruswamy E. (2023). Programming with JAVA: A Primer. 7th edition. India: McGraw Hill Education
2. Schildt, H. (2022). Java: The Complete Reference. 12th edition. McGraw-Hill Education.

Reference Books

1. Arunesh Goyal, The Essentials of JAVA, Khanna Book Publishing Company Private Limited, 2012.
2. Tanweer Alam, Core JAVA, Khanna Book Publishing Company Private Limited, 2015.
3. Y. Daniel Liang, Introduction to Java Programming, 7th Edition, Pearson, 2008.
4. S. Malhotra and S. Choudhary, Programming in Java, 2nd Edition, Oxford University Press, 2014.

Web Resources

1. https://www.w3schools.com/java/.
2. http://www.java2s.com/.
3. https://onlinecourses.nptel.ac.in/noc22_cs47/preview

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25UCSA10	Object Oriented Programming using Java Lab	0L:0T:4P	2 Credits

1. Write a program to read two numbers from user and print their product.
2. Write a program to print the square of a number passed through command line arguments.
3. Write a program to send the name and surname of a student through command line arguments and print a welcome message for the student.
4. Write a java program to find the largest number out of n natural numbers.
5. Write a java program to find the Fibonacci series & Factorial of a number using recursive and non recursive functions.
6. Write a java program to multiply two given matrices.
7. Write a Java program for sorting a given list of names in ascending order.
8. Write a Java program that checks whether a given string is a palindrome or not . Ex:MADAM is a palindrome.
9. Write a java program to read n number of values in an array and display it in reverse order.
10. Write a Java program to perform mathematical operations. Create a class called AddSub with methods to add and subtract. Create another class called MulDiv that extends from AddSub class to use the member data of the super class. MulDiv should have methods to multiply and divide A main function should access the methods and perform the mathematical operations.
11. Create a JAVA class called Student with the following details as variables within it.
    a. USN, NAME, BRANCH, PHONE, PERCENTAGE
    b. Write a JAVA program to create n Student objects and print the USN, Name, Branch, Phone, and percentage of these objects with suitable headings.
12. Write a Java program that displays the number of characters, lines and words in a text.
13. Write a Java program to create a class called Shape with methods called getPerimeter() and getArea(). Create a subclass called Circle that overrides the getPerimeter() and getArea() methods to calculate the area and perimeter of a circle.
14. Write a Java program to create a class Employee with a method called calculateSalary(). Create two subclasses Manager and Programmer. In each subclass, override the calculateSalary() method to calculate and return the salary based on their specific roles.
15. Write a Java program using an interface called 'Bank' having function 'rate_of_interest()'. Implement this interface to create two separate bank classes 'SBI' and 'PNB' to print different rates of interest. Include additionalm ember variables, constructors also in classes 'SBI' and 'PNB'.
16. Write a Java package program for the class book and then import the data from the package and display the result.
17. Write a Java program for finding the cube of a number using a package for various data types and then import it in another class and display the results.
18. Write a Java program for demonstrating the divide by zero exception handling.
19. Write a Java program that reads a list of integers from the user and throws an exception if any numbers are duplicates.
20. Create an exception subclass UnderAge, which prints "Under Age" along with the age value when an object of UnderAge class is printed in the catch statement. Write a class exception Demo in which the method test() throws UnderAge exception if the variable age passed to it as argument is less than 18. Write main() method also to show working of the program.

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25UCSA11	Web Technologies	1L:0T:0P	1 Credits

Course Objectives

CO1: To understand the concepts and architecture of the World Wide Web, Markup languages along with Cascading Style Sheets.

CO2: To understand the concepts of event handling and data validation mechanisms.

CO3: To understand the concepts of embedded dynamic scripting on client and server side Internet Programming and basic full stack web development.

CO4: To develop modern interactive web applications

Prerequisite:

1. Proficiency in at least one programming language, such as Python, Java, or C++. Understanding of programming concepts such as loops, conditionals, functions, and data structures like arrays, lists.
2. Familiarity with object-oriented programming (OOP) principles, including classes, objects, inheritance, and polymorphism.

Course Content:

Unit I:

Introduction to HTML, history of HTML, Objective, basic Structures of HTML, Header Tags, body tags, Paragraph Tags.

Tags for FORM Creation, TABLE, FORM, TEXTAREA, SELECT, IMG, IFRAME FIELDSET, ANCHOR. Lists in HTML, Introduction to DIV tag, NAVBAR Design.

Introduction to CSS, types, Selectors, and Responsiveness of a web page.

Introduction to Bootstrap, downloads/linking, using classes of Bootstrap, understanding the Grid System in Bootstrap.

Introduction to www, Protocols and Programs, Applications and development tools, web browsers, DNS, Web hosting Provider, Setting up of Windows/Linux/Unix web servers, Web hosting in cloud, Types of Web Hosting.

Unit II:

Introduction to JavaScript: Functions and Events, Document Object model traversing using JavaScript. Output System in JavaScript i.e. Alert, throughput, Input box, Console. Variables and Arrays in JavaScript. Date and String handling in JavaScript.

Manipulating CSS through JavaScript: Form Validation like Required validator, length validator, Pattern validator. Advanced JavaScript, Combining HTML, CSS and JavaScript events and buttons, controlling your browser. Introduction to AJAX, Purpose, advantages and disadvantages, AJAX based Web applications and alternatives of AJAX.

UNIT III:

Introduction to XML: uses, Key concepts, DTD 8 schemas, XSL, XSLT,and XSL Elements and transforming with XSLT. Introduction to XHTML.

JSON: Introduction to JSON, Keys and Values, Types of Values, Arrays, Objects

Text Books

1. Laura Lemay, Mastering HTML, CSS & Java Script Web Publishing, BPB Publications, 2016
2. Thomas A. Powell, The Complete Reference HTML & CSS, Fifth Edition, 2017

Reference Books

1. Silvio Moreto, Bootstrap 4 By Example, ebook, 2016.
2. Tanweer Alam, Web Technologies, Khanna Book Publishing, 2011.

Web Resources

1. www.javatpoint.com
2. www.w3schools.com
3. https://www.geeksforgeeks.org/web-technology/

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25UCSA12	Web Technologies Lab	0L:0T:2P	1 Credits

PART-A

1. Create your class time table using table tag.
2. Design a Webpage for your college containing description of courses, department, faculties, library etc. using list tags, href tags, and anchor tags.
3. Create web page using Frame with rows and columns where we will have header frame, left frame, right frame, and status bar frame. On clicking in the left frame, information should be displayed in right frame.
4. Create Your Resume using HTML, use text, link, size, color and lists.
5. Create a Web Page of a super market using (internal CSS) 6. Use Inline CSS to format your resume that you have created.
7. Use External CSS to format your time table created.
8. Use all the CSS (inline, internal and external) to format college web page that you have created.
9. Write a HTML Program to create your college website using for mobile device.

PART – B

1) Write an HTML/JavaScript page to create login page with validations.
2) Develop a Simple calculator for addiction, subtraction, multiplication and division operation using JavaScript.
3) Use Regular Expressions for validations in Login Page using JavaScript.
4) Write a Program to retrieve date from a text file and displaying it using AJAX.
5) Create XML file to store Student Information like Register Number, Name, Mobile Number, DOB, and Email-Id.
6) Create a DTD for (0).
7) Create XML scheme for (0).
8) Create XSL file to convert XML file to XHTML file.
9) Write a JavaScript program using Switch case.
10) Write a JavaScript program using any 5 events.
11) Write a JavaScript program using built in JavaScript objects.
12) Write program for populating values from JSON text.
13) Write a program to transform JSON text to a JavaScript object.

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25UVAC01	Indian Constitution	2L:0T:0P	2 Credits

Course Content:

Unit 1: The Constitution - Introduction

- The History of the Making of the Indian Constitution
- Preamble and the Basic Structure, and its interpretation
- Fundamental Rights and Duties and their interpretation
- State Policy Principles

Unit 2: Union Government

- Structure of the Indian Union
- President – Role and Power
- Prime Minister and Council of Ministers
- Lok Sabha and Rajya Sabha

Unit 3: State Government

- Governor – Role and Power
- Chief Minister and Council of Ministers
- State Secretariat

Unit 4: Local Administration

- District Administration
- Municipal Corporation
- Zila Panchayat

Unit 5: Election Commission a.
Role and Functioning

b. Chief Election Commissioner

c. State Election Commission

Suggested Learning Resources:

1. Ethics and Politics of the Indian Constitution by Rajeev Bhargava, Oxford University Press, New Delhi, 2008
2. The Constitution of India by B.L. Fadia Sahitya Bhawan; New edition (2017)
3. Introduction to the Constitution of India by DD Basu Lexis Nexis; Twenty-Third, 2018 edition

Suggested Software/Learning Websites:

a. https://www.constitution.org/cons/india/const.html

b. http://www.legislative.gov.in/constitution-of-india

c. https://www.sci.gov.in/constitution

d. https://www.toppr.com/guides/civics/the-indian-constitution/the-constitution-of-india/

Cases

- Rustom Cavasjee Cooper v. Union of India, (1970) 1 SCC 248
- State of Rajasthan v. Mohan Lal Vyas, AIR 1971 SC 2068 (confirmation of a private monopoly, not a violation of fundamental right)
- Mithilesh Garg v. Union of India, (1992) 1 SCC 168 : AIR 1992 SC 221 (Right to carry on business, not breached when it is liberalised)
- Chintamanrao v. The State of Madhya Pradesh, AIR 1951 SC 118 (scope of reasonable restrictions in relation to trade and occupation)
- Cooverjee B. Bharucha v. Excise Commissioner, Ajmer, AIR 1954 SC 220 (the reasonableness of the restriction imposed may depend upon the nature of the business and prevailing conditions including public health and morality)
- T. B. Ibrahim v. Regional Transport Authority. Tanjore, AIR 1953 SC 79
- Harman Singh v. RTA, Calcutta, AIR 1954 SC 190
- Dwarka Prasad Laxmi Narain v. State of U.P., AIR 1954 SC 224 • State of Bombay v. R.M.D. Chamarbaugwala, AIR 1957 SC 699
- Parbhani Transport Coop. Society Ltd. v. Regional Transport Authority, Aurangabad, AIR 1960 SC 801
- State of Bombay v. R. M. D. Chamarbaugwala, (1957) S.C.R. 874,
- G.K.Krishnan vs State of Tamil Nadu, 1975 SCC (1) 375

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- Automobile Transport (Rajasthan) Ltd. Vs State of Rajasthan, AIR 1962 SC 1406

Course Outcome(s):

Upon completion of this course, students will be able to:

1. Constitutional Framework: Analyze the Indian Constitution's history, Preamble, Fundamental Rights, and basic structure.
2. Union Government Structure: Describe the roles of the President, Prime Minister, and the legislative bodies (Lok Sabha and Rajya Sabha).
3. State Government Mechanisms: Examine the powers of the Governor, Chief Minister, and the State Secretariat.
4. Local Administration: Assess the functioning of local government bodies like District Administration, Municipal Corporations, and Zila Panchayats.
5. Electoral Processes: Analyze the role of the Election Commission in conducting free and fair elections.
6. Application of Knowledge: Apply constitutional principles to contemporary political issues and evaluate governance effectiveness.

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SEMESTER –III

25UMTH03	Probability and Statistics	3L:0T:0P	3 Credits

Course Objectives

CO1: This course aims to make the students trained to handle randomness scientifically using theory of probability.

CO2: This course intends to make the students able to represent the statistical data in a systematic way and analyze it to draw meaningful information from them.

CO3: Through plentiful examples and exercises, this course provides the students scope to apply probabilistic and statistical techniques to deal with the real-life problems.

Course Content:

UNIT I:

Basic concepts of Statistics, qualitative and quantitative data, classification of data, construction of frequency distribution, diagrammatic representation of data.

Measures of Central Tendency: Arithmetic mean, median and mode—their properties **Measures of Dispersion**: Range, mean deviation, quartile deviation, variance and standard deviation.

UNIT II:

Correlation: Definition, scatter diagram, types of correlation, measures—Karl Pearson's correlation coefficient and Spearman's rank correlation coefficient. **Regression**: Linear regression-fitting by least square method and interpretation.

UNIT III:

Concepts of probability: Experiment and sample space, events and operations with events, probability of an event, basic probability rules, applications of probability rules, conditional probability.

Random Variables: Discrete and continuous random variable, probability distribution of a random variable, probability mass function, probability density function, expectation and variance of a random variable.

Standard Probability Distributions: Binomial probability distribution, Poisson probability distribution, Normal probability distribution.

UNIT IV:

Sampling Distribution: Concept of Population and Sample, parameter and statistic, sampling distribution of sample mean and sample proportion.

Statistical Inference: Estimation and Hypothesis Testing (only concept).

UNIT V:

Hypothesis Testing for a Single Population: Concept of a hypothesis testing, tests involving a population mean and population proportion (z test and t test).

Chi square test for independence of attributes and goodness of fit.

Text Books

1. Manish Sharma, Amit Gupta, The Practice of Business Statistics, Khanna Book Publishing Company, 2010 (AICTE Recommended Textbook)
2. Das N. G., Statistical Methods, Combined Edition, Tata McGraw Hill, 2010.
3. Ross Sheldon M., Introduction to Probability and Statistics for Engineers and Scientists, 6th Edition, Elsevier, 2021.
4. Miller Irwin and Miller Marylees, Mathematical Statistics with Applications, Seventh Edition, Pearson Education, 2005

Reference Books

1. Pal Nabendu and Sarkar Sahadeb, Statistics: Concepts and Applications, Second Edition, PHI, 2013
2. Montgomery Douglas and Runger George C., Applied Statistics and Probability for Engineers, Wiley, 2016.
3. Reena Garg, Engineering Mathematics, Khanna Publishing House, 2024.

Web Resources

1. https://nptel.ac.in/courses/111106112
2. https://nptel.ac.in/courses/111105041

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Assistant Professor
Dept. of CSE & IT

25UCSA13	Database Management Systems	3L:0T:0P	3 Credits

Course Objectives

CO1: Understanding Core Concepts of DBMS
CO2: Proficiency in Database Design and SQL
CO3: Application of Advanced Database Techniques
Prerequisite: Basic knowledge of Set Theory.

Course Content:

UNIT I:

Introduction to Databases: Definition of Data, Database, and DBMS, Overview of Database Applications, Advantages and Disadvantages of DBMS, Roles of Database Users and Administrators

Data Models: Introduction to Data Models, Types of Data Models (Hierarchical, Network, Relational, Object-oriented), Importance of Data Models in DBMS

Database Design:Keys: Primary Key, Candidate Key, Super Key, Foreign Key, Composite Key, Alternate Key, Unique Key, Surrogate Key, Constraints in a table: Primary Key, Foreign Key, Unique Key, NOT NULL, CHECK, Entity-Relationship (ER) Model,Entities and Entity Sets,
Attributes and Relationships Diagrams, Key Constraints and Weak Entity Sets, Extended ER Features, Introduction to the Relational Model and Relational Schema

UNIT II:

Relational Algebra and Calculus: Introduction to Relational Algebra, Operations:
Selection, Projection, Set Operations, Join Operations, Division,Tuple and Domain Relational Calculus

Structured Query Language (SQL): SQL Basics: DDL and DML, Aggregate Functions (Min(), Max(), Sum(), Avg(), Count()), Logical operators (AND, OR, NOT), Predicates (Like, Between, Alias, Distinct), Clauses(Group By, Having, Order by, top/limit), Inner Join, Natural Join, Full Outer Join, Left Outer Join, Right outer Join, Equi Join

Advanced SQL: Analytical queries, Hierarchical queries, Recursive queries, Views, Cursors, Stored Procedures and Functions, Packages, Triggers, Dynamic SQL

Normalization and Database Design: Functional Dependencies: Armstrong's Axioms,
Definition, Properties (Reflexivity, Augmentation, Transitivity), Types (Trivial, Non-Trivial, Partial and Full Functional Dependency), Closure of Functional Dependencies, Normal Forms (1NF, 2NF, 3NF, BCNF), Denormalization.

UNIT III:

Transaction Management: ACID Properties, Transactions and Schedules, Concurrent Execution of Transactions, Lock-Based Concurrency Control, Performance of Locking, Transaction Support in SQL, Introduction to Crash Recovery, 2PL, Serializability, and Recoverability, Introduction to Lock Management, Dealing with Deadlocks

Database Storage and Indexing: Data on External Storage, File Organizations and Indexing, Index Data Structures, Comparison of File Organizations, Indexes and Performance Tuning, Guidelines for Index Selection, Basic Examples of Index Selection

UNIT IV:

NoSQL Databases and Big Data: Introduction to NoSQL, Data Models: Document, Key value, Column family, Graph. Uses and Features of NO/SQL document databases. CAP theorem, BASE vs ACID, CRUD operations, MongoDB operators, Overview of Big Data Technologies: Hadoop, MongoDB, Cassandra.

UNIT V:

Database Security and Advanced Topics: Introduction to Database Security, Access Control, Discretionary Access Control, Introduction to Data Warehousing, OLAP, Data Mining

Text Books

1. Raghu Ramakrishnan, Johannes Gehrke, "Database Management Systems", third edition, McGraw – Hill, 2018
2. Benjamin Rosenzweig, Elena Rakhimov, "Oracle PL/SQL by Example", fifth edition, Prentice Hall, 2015
3. Brad Dayley, "NoSQL with MongoDB in 24 Hours", 1st edition, Sams Publishing, 2024

Reference Books

1. Korth, Silbertz, Sudarshan," Database System Concepts", Seventh Edition, McGraw - Hill.(2019)

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2. R.P. Mahapatra, Govind Verma, "Database Management Systems", Khanna Publishing House, 2025.

Web Resources

1. https://oracle-base.com/articles
2. https://forums.oracle.com/ords/apexds/domain/devcommunity/category/sql_and_pl_sql
3. https://asktom.oracle.com/ords/f?p=100:1:0

25UCSA14	Database Management Systems Lab	0L:0T:4P	2 Credits

1. Draw an ER Diagram of Registrar Office
2. Draw an ER Diagram of Hospital Management System
3. Reduce The ER diagram in question no 1 into tables
4. Reduce the ER diagram of question no 2 into tables
   Consider the following Schema
   Supplier(SID, Sname, branch, city, phone)
   Part(PID, Pname, color, price)
   Supplies(SID, PID, qty, date_supplied)
   DDL Commands
5. Create the above tables
6. Add a new attribute state in supplier table
7. Remove attribute city from supplier table
8. Modify the data type of phone attribute
9. Change the name of attribute city to address
10. Change a table's name, supplier to sup
11. Use truncate to delete the contents of supplies table
12. Remove the part table from database

DML Commands

1. Insert at least 10 records in tables supplier, part and supplies
2. Show the contents in tables supplier, part and supplies
3. Find the name and city of all suppliers
4. Find the name and phoneno of all suppliers who stay in 'Delhi'
5. Find all distinct branches of suppliers
6. Delete the record of the supplier whose SID is 204001
7. Delete all records of supplier table
8. Delete all records of suppliers whose city starts with capital A.
9. Find the supplier names which have 'lk' in any position
10. Find the supplier name where 'R' is in the second position
11. Find the name of supplier whose name starts with 'V' and ends with 'A'
12. Change the city of all suppliers to 'BOMBAY'
13. Change the city of supplier 'Vandana' to 'Goa'

Queries with Constraints

1. Create the supplier table with Primary Key Constraint
2. Create supplies table with Foreign key Constraint
3. Create a part table with UNIQUE Constraint
4. Create supplier Table with Check Constraints
5. Create Supplier table with Default Constraint

Queries on TCL

1. Create Savepoints

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2. Rollback to SavePoints 3. Use Commit to save on

Aggregate Functions:

1. Find the minimum, maximum, average and sum of costs of parts
2. Count the total number of parts present
3. Retrieve the average cost of all parts supplied by 'Mike'

Queries on GROUP BY, HAVING AND ORDER BY Clauses

1. Display total price of parts of each color
2. Find the branch and the number of suppliers in that branch for branches which have more than 2 suppliers
3. Find all parts sorted by pname in ascending order and cost in descending order
4. Find the branch and the number of suppliers in that branch

Queries on Analytical, Hierarchical, Recursive nature.

1. Find out the 5th highest earning employee details.
2. Which department has the highest number of employees with a salary above $80,000, and what percentage of employees in that department have a salary above $80,000
3. Retrieve employee table details using the hierarchy query and display that hierarchy path starting from the top level indicating if it is a leaf and there exists a cycle.
4. What is the average salary for employees in the top 2 departments with the highest average salary, and what is the hierarchy of departments and sub-departments for these top 2 departments?
5. Use recursion to retrieve the employee table and display the result in breadth first and depth first order.
6. Write a recursive query to show the equivalent of level, connect_by_root and connect_by_path
7. Use recursion to retrieve the employee table and display the result in depth first order showing id, parent_id, level, root_id, path and leaf.

Queries on Operators

1. Find the pname, phoneno and cost of parts which have cost equal to or greater than 200 and less than or equal to 600.
2. Find the sname , SID and branch of suppliers who are in 'local' branch or 'global' branch
3. Find the pname, phoneno and cost of parts for which cost is between 200 and 600
4. Find the pname and color of parts , which has the word 'NET' anywhere in its pname.
5. Find the PID and pname of parts with pname either 'NUT' or 'BOLT'
6. List the suppliers who supplied parts on '1st may2000', '12 JAN 2021' ,'17 dec 2000' ,'10 Jan 2021'
7. Find all the distinct costs of parts

Join Operators

1. Perform Inner join on two tables
2. Perform Natural Join on two tables
3. Perform Left Outer Join on tables
4. Perform Right Outer join on tables
5. Perform Full Outer Join on tables

Set Theory Operators

1. Show the use of UNION operator with union compatibility 2. Show the use of intersect operator with union compatibility

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3. Show the use of minus operator with union compatibility
4. Find the cartesian product of two tables

Queries on Set Theory Operators

1. List all parts except 'NUT' and 'BOLT' in ascending order of costs
2. display all parts that have not been supplied so far
3. To display the supplier names who have supplied 'green' part with cost 500 Rupees AND 'red' part with cost 400 Rupees.
4. To display the supplier names who have supplied 'green' part with cost 500 Rupees OR 'red' part with cost 400 Rupees.
5. To Display the name of suppliers who have supplied all parts that are 'red' in color.

PL/SQL Programs

1. Write a PL/SQL Code to add two numbers
2. Write a PL/SQL code for Fibonacci series
3. Write a PL/SQL Code for greatest of 3 numbers
4. Write a PL/SQL code for area and circumference of a circle

PL/SQL Programs on Cursors

1. Write a Program using CURSOR to display SID and city of 1st record of supplier
2. Write a program using cursors to display the SID and City of all suppliers and then print the count of suppliers.

PL/SQL Programs on Triggers, Procedures and Functions

1. Write a Program using TRIGGER on UPDATE
2. Write a command to See the effect of trigger
3. Write a Program using PROCEDURE to increase the cost by Rs.1000 for part whose PID is passed as an argument.
4. Write a procedure to update the city of an supplier whose SID and city are passed as arguments and the procedure returns the name of supplier whose city is updated.
5. Write a function to return the total number of suppliers
6. Write a function to return the PID of part, for which the part name is passed
7. Write a function to find the sum total of costs of all parts.

PL/SQL Programs on Implicit Cursors

1. Insert a record using %ROWTYPE
2. Write a code using %NOTFOUND, %FOUND, %ROWCOUNT
3. Write a code using %TYPE

MongoDB Queries

1. Create a collection and insert documents into it using insertOne() and insertMany()
2. Select all documents in collection
3. Find the count of all suppliers
4. Find all records that have city = 'Delhi'
5. Retrieve all documents that have color equal to 'red' or 'green'
6. Retrieve all documents where part_name is 'P1' or price is less than 200.
7. Update the record of 'Geeta' ,set city = 'Bombay' and phoneno = '11223344'
8. Delete all records where price is greater than 5000
9. Display only the name and city of the supplier
10. Sort all suppliers on city and display only the first two records.

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25UCSA15	Python Programming	2L:0T:0P	2 Credits

Course Objectives:

CO1: Develop modular Python programs.

CO2: Apply suitable Python programming constructs, built-in data structures using Python libraries to solve a problem.

CO3: Understand basic Data visualization and File handling in Python.

Prerequisites:

Understanding of Problem solving techniques using a programming language and basic data structures.

Course Content:

UNIT I:

Introduction: History and Application areas of Python; Structure of Python Program;

Identifiers and Keywords; Operators and Precedence; Basic Data Types and type conversion;

Statements and expressions; Input/Output statements.

Strings: Creating and Storing Strings, Built-in functions for strings; string operators, String slicing and joining; Formatting Strings.

Control Flow Statements: Conditional Flow statements; Loop Control Statements; Nested control Flow; continue and break statements, continue, Pass and exit.

UNIT II:

Functions: Built-In Functions, Function Definition and call; Scope and Lifetime of Variables, Default Parameters, Command Line Arguments; Lambda Functions; Assert statement; Importing User defined module;

UNIT III

Mutable and Immutable objects: Lists, Tuples and Dictionaries; Commonly used Functions on Lists, Tuples and Dictionaries. Passing Lists, tuples and Dictionaries as arguments to functions. Using Math and Numpy module for list of integers and arrays.

UNIT IV

Files: Types of Files; Creating, Reading and writing on Text and Binary Files; The Pickle Module, Reading and Writing CSV Files. Reading and writing of csv and JSON files.

UNIT V:

Exception Handling: Try-except-else-finally block, raise statement, hierarchy of exceptions, adding exceptions.

Data visualization: Plotting various 2D and 3D graphics; Histogram; Pi charts; Sine and cosine curves.

Text Books:

1. Venkatesh, Nagaraju Y, Introduction to Python Programming, Khanna Publishing House, 2021.
2. Jeeva Jose, Introduction to Computing & Problem Solving With PYTHON, Khanna Publishing House, 2023.
3. Sheetal Taneja & Naveen kumar: Python Programming a Modular approach – A Modular approach with Graphics, Database, Mobile and Web applications, Pearson, 2017.

4. **Reference Books:**

Think Python, by Allen Downey, 2 nd edition, 2015, O'Reilly. https://drive.google.com/file/d/1p9Pul6d5UvnQrO9-Q-LE2_p4YvMk5cIg/view

1. An introduction to Python for absolute beginners, by Bob Dowling, Cambridge Univ.
2. Introduction to Computation and Programming using Python, by John Guttag, 2 nd edition, 2016, PHI India.

Web Resources:

1. https://www.learnpython.org/
2. https://www.w3schools.com/python/default.asp

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25UCSA16	Python Programming Lab	0L:0T:4P	2 Credits

1. Write a program to find whether a number is a prime number.
2. Write a program to print m raise to power n, where m and n are read from the user.
3. Write a program having a parameterized function that returns True or False depending on whether the parameter passed is even or odd.
4. Write a program to print the summation of the following series upto n terms:1-2+3-4+5-6+7 - - - - - - - -n
5. Write a menu driven program to perform the following operations on strings using string built in functions.
   a. Find the frequency of a character in a string.
   b. Replace a character by another character in a string.
   c. Remove the first occurrence of a character from a string.
   d. Remove all occurrences of a character from a string.
6. Write a program that accepts two strings and returns the indices of all the occurrences of the second string in the first string as a list. If the second string is not present in the first string, then it should return -1
7. Using Numpy module write menu driven program to do following
   a. Create an array filled with 1's.
   b. Find maximum and minimum values from an array
   c. Dot product of 2 arrays.
   d. Reshape a 1-D array to 2-D array.
8. Write a function that takes a sentence as input from the user and calculates the frequency of each letter. Use a variable of dictionary type to maintain the count.
9. Consider a tuple t1=(1,2,5,7,9,2,4,6,8,10). Write a program to perform following operations:
   a. Print contents of t1 in 2 separate lines such that half values come on one line and other half in the next line.
   b. Print all even values of t1 as another tuple t2.
   c. Concatenate a tuple t2=(11,13,15) witht1.
   d. Return maximum and minimum value from t1..
10. Write a function that reads a file file1 and copies only alternative lines to another file file2. Alternative lines copied should be the odd numbered lines.
11. Write a Python program to handle a ZeroDivisionError exception when dividing a number by zero.
12. Write a program that reads a list of integers from the user and throws an exception if any numbers are duplicates.
13. Write a program that makes use of a function to display sine, cosine, polynomial and exponential curves.
14. Take as input in the months and profits made by a company ABC over a year. Represent this data using a line plot. Generated line plot must include X axis label name = Month Number and Y axis label name = Total profit.

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25UCSA17	Software Engineering	3L:0T:4P	3 Credits

Course Objectives

CO1: To Acquire a comprehensive understanding of the software development lifecycle and its application in contemporary software engineering practices.

CO2: To Develop proficiency in project management methodologies and strategic decision making for successful software project execution.

CO3: To Master the art of software design, development, and testing to produce robust and efficient software solutions.

Prerequisites: Basic understand of Software, Applications, Programming fundamentals.

Course Content:

UNIT I:

The evolving role of software, changing nature of software, layered technology, a process framework, Process models: The waterfall model, incremental process models, evolutionary process models, the unified process.

Agile software development: Agility Principles, Agile methods, Plan-driven and agile development, Extreme programming, Scrum, A Tool Set for the Agile Process.

UNIT II:

Software Requirements Engineering: Functional and non-functional requirements, the software requirements document, Requirements specification, Requirements engineering processes, Requirements elicitation and analysis, Requirements validation, Requirements management.

Risk management: Reactive Vs proactive risk strategies, software risks, risk identification, risk projection, risk refinement, RMMM, RMMM plan.

Project planning- Software pricing, Plan-driven development, Project scheduling, Agile planning, Estimation techniques.

UNIT III:

Design: Design process and design quality, design concepts, the design model, software architecture, data design, architectural design, Basic structural modeling, class diagrams, sequence diagrams, collaboration diagrams, use case diagrams, component diagrams.

Testing Strategies: A strategic approach to software testing, test strategies for conventional software, black-box and white-box testing, validation testing, system testing, the art of debugging.

Product metrics: Software quality, metrics for analysis model, metrics for design model, metrics for source code, metrics for testing, metrics for maintenance.

UNIT IV:

Quality Management: Quality concepts, software quality assurance, software reviews, formal technical reviews, statistical software quality assurance, software reliability.

UNIT V:

Release Management: Release planning, development and build plans, release strategies, risk management, and post-deployment monitoring.

Product sustenance: Maintenance, updates, End of life, migration strategies.

Text Books

1. Software Engineering, N.S. Gill, Khanna Publishing House, 2023 (AICTE Recommended Textbook)
2. Software Engineering, Ian Somerville, 9th edition, Pearson education.
3. Software Engineering A Practitioner's Approach, 8th edition, Roger S Pressman, Bruce R. Maxim. McGraw Hill Education, 2015.

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Reference Books

1. Stephen Schach, Software Engineering 7th ed, McGraw-Hill, 2007 2. Software Engineering: Principles and Practice Hans van Vliet

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Professional Elective -I

	Professional Elective -I **(Data Science/ AIML/ Full Stack Development)**	**1L:0T:4P**	**3 Credits**

Refer to **Appendix–I** for Professional Electives and choose either one specialization from the basket of **Data Science / Artificial Intelligence and Machine Learning/ Full Stack Development**

25UVAC01	**Yoga and Physical fitness /Sports/NCC/NSS/Disaster Management**	**0L:0T:4P**	**2 Credits**

Note: All the theoretical contents shall be delivered through the practical workshop mode only. No class room teaching is encouraged in this course.

YOGA

Yoga course is designed to provide students with a comprehensive understanding of physical fitness, wellness, and nutrition. This course explores the meaning and importance of yoga in the modern era, the role of sports in maintaining physical fitness, and the various components of physical wellness. Students will also learn about the significance of nutrition and weight management, equipping them with the knowledge to promote a healthy and balanced lifestyle. Through this course, students will gain insights into the holistic approach to health and wellbeing.

Course Objective(s):

i. Understand yoga's significance and its practical applications for holistic well-being.

ii. Explore subtle energy systems and their role in enhancing health through yogic practices. iii. Examine various paths of yoga to foster self-realization and spiritual growth. iv. Master the Eight Limbs of Yoga for physical, mental, and spiritual harmony.

v. Apply yogic principles to manage psycho-somatic ailments and promote resilience.

Course Content:

Unit-I

- Yoga: Meaning and definition
- Importance of yoga in 21st century
- Introduction to Yogic Anatomy and Physiology
- Yoga & sports, Yoga for healthy lifestyle
- Types of Yoga: - Hatha yaga, laya yoga, mantra yoga,
- bhakti yoga, karma yoga, jnana yoga, raj yoga
- Study of Chakras, Koshas, Pranas, Nadis, Gunas, Vayus and its application in Yogic practices.
- Ashtang Yoga: - Yama, niyama, asana, pranayama, Pratyahar, dharna, dhyan, Samadhi : Benefits, Utilities & their psychological impact on body and mind. According to yoga concept of normality in

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modern psychology, concept of personality & its development, yogic management of psycho-somatic ailments: frustration, anxiety, depression

Unit- 2

- Sports for Physical Fitness: Meaning and definition
- Physical Activity – Concept, Benefits of Participation in Physical Activities
- Components and Significance of Physical Fitness -Health, Skill and Cosmetic Fitness
- Types of Physical Activities – Walking, Jogging, Running, Calisthenics, Rope Skipping, Cycling, Swimming, Circuit Training, Weight training, Adventure Sports
- Principles of Physical Fitness, Warming Up, Conditioning, Cooling Down, Methods to Develop and Measure Health and Skill related components of Physical Fitness
- Measurement of Health Related Physical Fitness (HRPF)

Unit -3

- Physical Wellness: Concept, Components
- Types of wellness: psychological, social, emotional, and spiritual.
- Significance with reference to Positive Lifestyle 2.2
- Concepts of Quality of Life and Body Image
- Factors affecting Wellness
- Wellness Programmes

Unit-4: Nutrition and Weight Management

- Concept of Nutrients, Nutrition, Balanced Diet, Dietary Aids and Gimmicks
- Energy and Activity- Calorie Intake, Energy Balance Equation
- Obesity - Concept, Causes, Obesity Related Health Problems
- Weight Management through Behavioural Modifications

Text Books / References:

- Anand O P. Yog Dawra Kaya Kalp. Sewasth Sahitya Perkashan. Kanpur.
- Brown, J.E. Nutrition Now Thomson-Wadsworth.
- Corbin et.al.Fitness & Wellness-Concepts. McGraw Hill. Publishers. New York.U.S.A
- Corbin, C. B., G. J. Welk, W. R Corbin, K. A. Welk, Concepts of Physical Fitness: Active Lifestyle for Wellness. McGraw Hill, New York, USA.
- Hoeger, W W K and S.A. Hoeger. Principles and Labs for Fitness and Wellness, Thomson Wadsworth, California, USA.
- Hoeger, W.W. & S. Hoeger Fitness and Wellness. 7th Ed. Thomson Wadsworth, Boston, USA.
- Kamlesh, M. L. & Singh, M. K.) Physical Education (Naveen Publications).
- Kansal, D.K. Text book of Applied Measurement, Evaluation & Sports Selection. Sports & Spiritual Science Publications, New Delhi.
- Kumari, Sheela, S., Rana, Amita, and Kaushik, Seema,, Fitness, Aerobics and Gym Operations, Khel Sahitya, New Delhi
- Lumpkin, A. Introduction to Physical Education, Exercise Science and Sports Studies, McGraw Hill, New York, U.S.A.
- Sarin N) Yoga Dawara Rogon Ka Upchhar.Khel Sahitya Kendra
- Savard, M. and C. Svec The Body Shape Solution to Weight Loss and Wellness: The Apples & Pears Approach to Losing Weight, Living Longer, and Feeling Healthier. Atria Books, Sydney, Australia.
- Siedentop, D. Introduction to Physical Education, Fitness and Sport, McGraw Hill Companies Inc., New York, USA.
- Sri Swami Ramas. Breathing. Sadhana Mandir Trust.Rishikesh.
- Swami Ram Yoga & Married Life Sadhana Mandir Trust. Rishikesh

Course Outcome(s):

i. Gain a comprehensive understanding of yoga and its modern applications for holistic well-being.

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ii. Demonstrate proficiency in yogic anatomy and physiology, enhancing yoga practice and promoting physical and energetic balance.

iii. Master the Eight Limbs of Yoga and comprehend their psychological impact, fostering personal growth and self-realization. iv. Integrate yoga principles into sports and physical fitness activities to enhance performance and prevent injuries.

v. Develop skills in wellness management and nutrition

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Sports Management

Sports Management course is designed to provide undergraduate students with a broad, foundational understanding of the dynamic field of sports management. This course will familiarize students with the fundamental principles and concepts of sports management, including its scope, organizational structure, and ethical considerations. Students will gain insights into the roles of marketing and sponsorship in the sports industry, as well as develop proficiency in financial management techniques specific to sports organizations. Additionally, the course will explore the application of analytics and technology in sports, enhancing the strategic decision-making and fan engagement capabilities.

Course Objective(s):

1. Understand the fundamental principles and concepts of sports management, including its scope, organizational structure, and ethical considerations.
2. Analyze the role of marketing and sponsorship in the sports industry, with a focus on branding, target audience segmentation, and event management.
3. Develop proficiency in financial management techniques specific to the sports industry, including revenue generation, cost management, and investment strategies.
4. Explore the application of analytics and technology in sports, including performance evaluation, strategic decision-making, and fan engagement.
5. Apply theoretical knowledge to practical scenarios through case studies and projects, fostering critical thinking and problem-solving skills in sports management contexts.

Course Content:

Unit 1: Introduction to Sports Management

- Definition and scope of sports management
- Significance of sports management in society and its evolution over time
- Organizational structure of sports: amateur, professional, and non-profit entities
- Roles and responsibilities of key personnel: managers, coaches, and agents
- Governance bodies in sports: FIFA, IOC, and NCAA
- Legal issues: contracts, negotiations, intellectual property rights • Ethical considerations: fair play and doping

Unit 2: *Sports Marketing and Sponsorship*

- Unique aspects of sports marketing
- Fan engagement strategies
- Target audience identification and segmentation
- Branding strategies for sports teams and athletes
- Sponsorship and endorsement deals
- Negotiating and managing partnerships
- Event management: planning, organizing, and promoting sports events

Unit 3: Financial Management in Sports

- Revenue generation in sports: ticket sales, broadcasting rights, merchandise sales
- Financial models: budgeting and forecasting
- Cost management: player salaries, facility expenses, operational costs
- Investment opportunities in sports
- Risk management techniques specific to sports organizations

Unit 4: Sports Analytics and Technology

- Introduction to sports analytics
- Evaluating player performance
- Devising game strategies

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- Fan engagement through technology
- Analytical techniques: statistical analysis, data visualization, predictive modeling
- Key performance indicators (KPIs) in sports
- Applications of analytics: talent scouting, injury prevention, performance optimization.

Text Books :

1. Pedersen, P. M., Thibault, L., & Pedersen, P. M. (2019). Contemporary Sport Management. Human Kinetics.
2. Hoye, R., Smith, A. C. T., Nicholson, M., et al. (2021). Sports Management: Principles and Applications. Routledge.
3. Chelladurai, P., & Kerwin, S. (2017). Introduction to Sport Management: Theory and Practice. Human Kinetics.
4. Hoye, R., Cuskelly, G., & Nicholson, M. (2019). Sports Governance: A Guide for Sport Organizations. Routledge.
5. Conrad, M. (2018). The Business of Sports: A Primer for Journalists. Routledge.
6. Shank, M. D. (2019). Sports Marketing: A Strategic Perspective. Pearson.
7. Collett, P., & Fenton, W. (2019). The Sponsorship Handbook: Essential Tools, Tips and Techniques for Sponsors and Sponsorship Seekers. Kogan Page.
8. Fullerton, S. Jr., & Funk, D. C. (2019). Sports Marketing: A Practical Approach. Routledge.
9. Conrad, M. (2019). Winning in Sports Business: Essential Marketing, Finance, and Management Strategies. Routledge.
10. McCarty, L. A., & McPherson, G. (2019). Sports Event Management: The Caribbean Experience. Routledge.
11. Brown, M. T., Rascher, D., & Leeds, M. A. (2017). Financial Management in the Sport Industry. Routledge.
12. Winfree, J. A., & Rosentraub, M. S. (2017). Sports Finance and Management: Real Estate, Entertainment, and the Remaking of the Business. Taylor & Francis.
13. Foster, G., O'Reilly, N., & Cuskelly, G. (2018). Sports Business Management: Decision Making Around the Globe. Routledge.
14. Brown, M. T., & Shick, D. M. (2019). Financial Management in the Sport Industry. Routledge.
15. Conrad, M. (2018). The Business of Sports: A Primer for Journalists. Routledge.
16. Alamar, B. C. (2013). Sports Analytics: A Guide for Coaches, Managers, and Other Decision Makers. Columbia University Press.
17. Miller, T. W. (2019). Sports Analytics and Data Science: Winning the Game with Methods and Models. FT Press.
18. Marchi, M., Albert, J., & Baumer, B. (2014). Analyzing Baseball Data with R. Chapman and Hall/CRC.
19. Schumaker, R. P., Hwang, R. S. Y., & Chen, H. (2016). Sports Data Mining. Routledge.
20. Alamar, B. C. (2013). Sports Analytics: A Guide for Coaches, Managers, and Other Decision Makers. Columbia University Press.

References:

Course Outcome(s):

i. Demonstrate a comprehensive understanding of sports management principles, including organizational structures, legal issues, and ethical considerations.

ii. Evaluate marketing strategies and sponsorship opportunities in the sports industry, devising effective branding and promotional campaigns. iii. Apply financial management techniques to analyze revenue streams, control costs, and make informed investment decisions in sports organizations.

iv. Utilize sports analytics tools and technology to enhance performance evaluation, strategic planning, and fan engagement initiatives.

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v. Synthesize course concepts through practical applications, demonstrating the ability to address real-world challenges in sports management scenarios.

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National Cadet Corps (NCC)

This course develops essential skills in discipline, leadership, and tactical operations through structured curriculum and practical exercises. It emphasizes the role of drills in fostering discipline, leadership, and teamwork, and includes comprehensive weapon handling training with a focus on safety protocols. The course teaches map reading, understanding topographical features, and navigating diverse terrains. Practical units cover the history and objectives of the National Cadet Corps (NCC), various maneuvers, parade formations, saluting protocols, and field and battlecraft techniques. By the end, learners will master discipline, leadership, weapon handling, and tactical decision-making, effectively utilizing terrain features for strategic advantages.

Course Objective(s):

Understand the foundational role of drill in fostering discipline and leadership within a group, enabling effective command towards achieving common goals.

1. Appreciate the importance of grace and dignity in executing foot drill movements, recognizing their significance in enhancing performance and teamwork.
2. Comprehend the criticality of weapon handling and detailed safety measures, emphasizing the importance of accident prevention through strict adherence to safety protocols.
3. Develop an awareness of diverse terrain types and their strategic significance in battle craft, enabling informed decision-making and effective utilization of terrain features for tactical advantage.

Course Content (Practical):

Unit 1:

Overview of NCC, its history, aims, objectives, and organizational structure, Incentives and duties associated with NCC cadetship; Maneuvers: Foot drill, Word of Command, Attention, and stand at ease, and Advanced maneuvers like turning and sizing; Parade formations: Parade line, open line, and closed line; Saluting protocols, parade conclusion, and dismissal procedures. Marching styles: style march, double time march, and slow march

Unit 2:

Weapon Training, Handling firearms, Introduction and characteristics of the .22 rifle; Handling Firearm techniques, emphasizing safety protocols and Best practices.

Unit 3:

Map Reading (MR): Topographical forms and technical terms, including relief, contours, and gradients, crucial for understanding terrain features; Cardinal points , magnetic variation and grid convergence

Unit 4:

Field Craft & Battle Craft (FC & BC): Fundamental principles and techniques essential for effective field and battle craft operations; Methods of judging distance, including estimation, pacing, and visual cues

References:

- DGNCC Cadet's Hand Book - Common Subjects -All Wings
- Tiwari, R. (2019). NCC: Grooming Feeling of National Integration, Leadership and Discipline among Youth. Edwin Incorporation.
- Chhetri, R.S. (2010). Grooming Tomorrows Leaders, The National Cadet Corps.
- Directorate General National Cadet Corps (2003). National Cadet Corps, Youth in Action.
- Vanshpal, Ravi (2024). The NCC Days, Notion Press.

Course Outcome(s):

1. Mastery of Discipline and Leadership through Drill Learners would demonstrate the ability to effectively command a group, foster discipline, and work collaboratively towards achieving shared objectives.
2. Mastery of Grace and Dignity in Foot Drill Performance Learners would demonstrate an understanding of how these qualities enhance performance and foster teamwork within a group setting.

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3. Proficient Weapon Handling and Safety Adherence Learners would showcase a thorough understanding of the criticality of safety measures, emphasizing accident prevention through strict adherence to safety protocols.
4. Enhanced Tactical Awareness and Strategic Decision-Making Learners would gain the ability to make informed decisions and effectively utilize terrain features to gain tactical advantage during operations.

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National Service Scheme (NSS)

This course provides students with an in-depth understanding of the National Service Scheme (NSS), including its history, philosophy, aims, objectives, and organizational structure. It equips students with knowledge about various NSS programmes and activities, emphasizing their relevance and importance. The course also develops skills in community mobilization, teaching students effective techniques for engaging and mobilizing community stakeholders. Additionally, it cultivates an appreciation for volunteerism and shramdan (voluntary labor), highlighting their role in community development initiatives. By the end of the course, students will have a comprehensive understanding of NSS, enhanced leadership and team-building skills, and a strong sense of social awareness and patriotism.

Course Objective(s):

1. To provide students with an understanding of the history, philosophy, and basic concepts of the National Service Scheme (NSS).
2. To familiarize students with the aims, objectives, and organizational structure of NSS.
3. To equip students with knowledge about NSS programmes, activities, and their relevance.
4. To develop an understanding of community mobilization techniques and their importance in NSS activities.
5. To cultivate an appreciation for volunteerism, shramdan (voluntary labor), and their role in community development initiatives.

Course Content:

Unit 1: Introduction and Basic Concepts of NSS

National Service Scheme (NSS) - history, philosophy, and fundamental concepts, aims and objectives, providing clarity on the organization's overarching goals. Symbols of NSS - Emblem, flag, motto, song, and badge; Organizational structure of NSS

Unit 2: NSS Programmes and Activities

Diverse programmes and activities conducted under the aegis of the National Service Scheme (NSS); Significance of commemorating important days recognized by the United Nations, Centre, State Government, and University; Examination of the methodology for adopting villages/slums and conducting surveys; Financial patterns of the NSS scheme

Unit 3: Community Mobilization

Dynamics of community mobilization within the framework of the National Service Scheme (NSS); Functioning of community stakeholders; The conceptual lens of community development

Unit 4: Volunteerism and Shramdan in the Indian Context: Roles and Motivations within the NSS Framework

Ethos of volunteerism and shramdan (voluntary labor) within the cultural context of India and the framework of the National Service Scheme (NSS); Motivations and constraints shaping volunteer engagement; Role of NSS volunteers in initiatives such as the Swatch Bharat Abhiyan and Digital India

References:

1. Ministry of Youth Affairs and Sports, Government of India. (2022). National Service Scheme (NSS) Manual.
2. Agarwalla, S. (2021). NSS and Youth Development. Mahaveer Publications
3. Bhattacharya, P. (2024). Stories Of NSS (English Version). Sahityasree.
4. Borah, R. and Borkakoty, B. (2022). NSS in Socioeconomic Development. Unika Prakashan.
5. Wondimu, H., & Admas, G. (2024). The motivation and engagement of student volunteers in volunteerism at the University of Gondar. *Discover Global Society*, *2*(1), 1-16.
6. Saha, A. K. (2002). Extension Education–The Third Dimension Needs and Aspirations of Indian Youth. *Journal of Social Sciences*, *6*(3), 209-214.
7. Mills, S. (2013). "An instruction in good citizenship": scouting and the historical geographies of citizenship education. *Transactions of the Institute of British Geographers*, *38*(1), 120–134. http://www.jstor.org/stable/24582445

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8. Mishra, S. K., Sachdev, S., Marwaha, N., & Avasthi, A. (2016). Study of knowledge and attitude among college-going students toward voluntary blood donation from north India. *Journal of blood medicine*, 19-26.
9. Mukherji, B. (2007). Community Development in India. Orient Longmans.
10. History Background of NSS and its Philosophy, Aims and Objectives
11. https://www.osmania.ac.in/NSS%20URL/9.%20%20Historical%20Background%20of%20NSS%20and%20its%20Philosophy,%20Aim.pdf
12. In Defence of Nationalism https://www.mkgandhi.org/indiadreams/chap03.htm
13. Unlocking Youth Potential for Nation Building: Strengthening NYKS and NSS 14. https://www.undp.org/india/projects/strenghtening-nyks-and-nss

Course Outcome(s):

1. Students will demonstrate an understanding of the history, philosophy, and objectives of the National Service Scheme (NSS), thereby fostering increased social awareness and patriotism among them.
2. Students will be able to organize and conduct various NSS programmes and activities effectively and through it understand the importance of leadership and team building.
3. Students will develop skills in community mobilization and partnership building.
4. Students will appreciate the importance of volunteerism and shramdan in societal development and thus, be able to understand role of community participation.

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DISASTER MANAGEMENT

In our rapidly evolving 21st-century world, challenges emerge in diverse forms, transcending borders and intertwining economic, societal, and environmental realms. These challenges profoundly affect vulnerable communities, magnifying their susceptibility to climate-related shocks and disasters. As we navigate through these complexities, it becomes increasingly evident that aligning strategies with global Sustainable Development Goals (SDGs) across various geographical scales is paramount. This alignment incorporates perspectives of environmental sustainability, climate adaptation, and disaster resilience. In light of these considerations, this course aims to equip students with the knowledge and skills necessary to address and mitigate the impacts of disasters in a holistic manner.

Course Objective(s):

- to provide understanding of the concepts related to disaster
- to highlight the importance and role of disaster management
- to enhance awareness of institutional processes and management strategies to mitigate the impacts of disasters

Course Content:

Unit 1: Concepts and Terminologies

Understanding key concepts of Hazards, disasters; Disaster types and causes (Geophysical, Hydrological, Meteorological, Biological and Atmospheric; Human-made); Global trends in disasters - Impacts (Physical, Social, Economic, Political, Environmental and Psychosocial);
Defining Vulnerability (Physical Vulnerability; Economic Vulnerability; Social Vulnerability)

Unit 2: Key concepts of Disaster Management Cycle

Components of disaster management cycle (Phases: Response and recovery, Risk assessment, Mitigation and prevention, Preparedness planning, Prediction and warning); Disaster risk reduction (DRR), Community based disaster risk reduction

Unit 3: Initiatives at national and international level

Disaster Risk Management in India and at international level: Related policies, plans, programmes and legislation; International strategy for disaster reduction and other initiatives

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Unit 4: Emergency Management

Explosion and accidents (Industrial, Nuclear, Transport and Mining) - Spill (Oil and Hazardous material); Threats (Bomb and terrorist attacks) - Stampede and conflicts

Training and Demonstration Workshops (at least two workshops) be organized in association with the NIDM, NDRF, NCDC, Param Military, Fire Brigade, CISF, local administration etc.

Readings

1. Sharma, S.C. (2022), Disaster Management, Khanna Book Publishing.
2. Clements, B. W., (2009): Disasters and Public Health: Planning and Response, Elsevier Inc.
3. Dunkan, K., and Brebbia, C. A., (Eds.) (2009): Disaster Management and Human Health Risk: Reducing Risk, Improving Outcomes, WIT Press, UK.
4. Singh, R. B. (ed.), (2006) Natural Hazards and Disaster Management: Vulnerability and Mitigation, Rawat Publications, New Delhi.
5. Ramkumar, Mu, (2009) Geological Hazards: Causes, Consequences and Methods of Containment, New India Publishing Agency, New Delhi.
6. Modh, S. (2010) Managing Natural Disaster: Hydrological, Marine and Geological Disasters, Macmillan, Delhi.
7. Carter, N. (1991) Disaster Management: A Disaster Management Handbook. Asian Development Bank, Manila.
8. Govt. of India (2008) Vulnerability Atlas of India. BMTPC, New Delhi.
9. Govt. of India (2011) Disaster Management in India. Ministry of Home Affairs, New Delhi.
10. Matthews , J.A., (2002) Natural Hazards and Environmental Change, Bill McGuire, Ian Mason.

E-Resources http://www.ndma.gov.in/en/
http://nidm.gov.in/ https://www.unisdr.org/
http://www.emdat.be https://www.weather.gov/safety/
https://www.preventionweb.net/risk/vulnerability

Course Outcomes:

Upon successful completion of this course, students will be able to:

i. Articulate the critical role of disaster management in reducing risks and enhancing resilience
ii. Identify and describe key institutional frameworks and processes in disaster management.
iii. Conduct risk assessments and develop disaster management plans for specific scenarios

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SEMESTER –IV

25UMGT01	Entrepreneurship and Startup Ecosystem	1L:1T:0P	2 Credits

Course Objective(s):

- To understand Entrepreneurship and its types
- To understand that not all ideas can be turned into viable business models and guestimate business potential of an idea
- To understand different type of finances available and financing methods
- To be able to draft business plans on an identified idea
- To understand the nuances of operating a startup – low budget marketing, stabilizing operations, build a team from scratch and scaling the business
- To know what is a Family Business and how is it different from Entrepreneurship

Course Content:

Unit 1: Introduction to Entrepreneurship & Family Business

- Definition and Concept of entrepreneurship
- Entrepreneur Characteristics
- Classification of Entrepreneurs
- Role of Entrepreneurship in Economic Development –Start-ups
- Knowing the characteristics of Family business with discussion on few Indian cases of Family Business like Murugappa, Dabur, Wadia, Godrej, Kirloskar etc.

Unit 2: Evaluating Business opportunity

- Sources of business ideas and opportunity recognition
- Guesstimating the market potential of a business idea
- Feasibility analysis of the idea
- Industry, competition and environment analysis

Unit 3: Building Blocks of starting ventures

- Low cost Marketing using digital technologies
- Team building from scratch
- Venture Funding
- Establishing the value-chain and managing operations • Legal aspects like IPR and compliances

Unit 4: Start-up Ecosystem

- Know the components of the start-up ecosystem including Incubators, Accelerators, Venture Capital Funds, Angel Investors etc.
- Know various govt. schemes like Start-up India, Digital India, MSME etc.
- Sources of Venture Funding available in India
- Source of Technology, Intellectual Property management **Text Books (Latest Edition):**

1. *Startup India Leaning Program* by Start Up India available at www.startupindia.gov.in
2. *Entrepreneurship*, Rajeev Roy, Oxford University Press

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3. *Entrepreneurship: Successfully Launching New Ventures* by R. Duane Ireland Bruce R. Barringer, Pearson Publishing
4. *Family Business Management* by Rajiv Agarwal, Sage Publishing
5. Anish Tiwari (2003), "Mapping the Startup Ecosystem in India", *Economic & Political Weekly*
6. Ramachandran, K, *Indian Family Businesses: Their survival beyond three generations*, ISB Working Paper Series

References

Course Outcome(s):

At the end of the course, the student would be able to -

- Understand basic building blocks of creating a venture
- Be able to identify a business opportunity and translate it into a viable business model
- Identify the elements of the Indian entrepreneurship ecosystem and take relevant benefits from the constituents
- Know the legacy of family businesses and key differentiations from entrepreneurship

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25UCSA24	Computer Networks	3L:0T:0P	3 Credits

Course Objectives:

CO1: Understand the fundamental concepts of Computer Networks and their applications.

CO2: Develop problem-solving skills related to network design, implementation, and troubleshooting.

CO3: Implement network protocols and configure network devices.

Prerequisites:

1. Basic Networking Knowledge: Familiarity with basic networking concepts such as IP addressing and network topologies.
2. Programming Skills: Ability to write basic network programs and scripts in languages such as Python or C.
3. Operating Systems: Understanding of OS concepts related to networking, such as process management and memory allocation

Course Content:

UNIT I: Introduction to Computer Networks

Overview of Computer Networks: Definition and Objectives, Applications and Examples Network Components and Architecture

Network Models: OSI Model: Layers and Functions, TCP/IP Model: Layers and Functions Comparison between OSI and TCP/IP Models

Network Topologies: Physical vs. Logical Topologies, Common Topologies: Star, Ring, Bus, Mesh, Hybrid, Advantages and Disadvantages of Each Topology

Data Transmission: Analog vs. Digital Signals, Transmission Modes: Simplex, Half-Duplex, Full-Duplex, Bandwidth and Latency

Networking Devices: Routers, Switches, Hubs, Bridges, Gateways, Functions and Configurations of Each Device.

UNIT II: Data Link Layer and Networking Protocols

Data Link Layer Fundamentals: Functions of the Data Link Layer, Framing, Error Detection, and Error Correction, Flow Control Mechanisms.

Ethernet: Ethernet Standards and Frame Structure, MAC Addressing and ARP, Ethernet Switching: Basic Concepts and Methods

Network Protocols: Introduction to TCP/IP Protocol Suite, IP Addressing: IPv4 and IPv6 Subnetting and CIDR Notation

Address Resolution Protocol (ARP): ARP Operation and Table, ARP Spoofing and Security Considerations

Virtual LANs (VLANs): Concept of VLANs, VLAN Tagging and Configuration, Benefits and Use Cases

UNIT III: Network Layer and Transport Layer

Network Layer: IP Routing: Static vs. Dynamic Routing,Routing Protocols: RIP, OSPF, BGP, Network Address Translation (NAT)

Transport Layer: TCP vs. UDP: Characteristics and Use Cases, TCP Handshake and Connection Management, Flow Control and Congestion Control in TCP

Congestion Control Algorithms: Techniques: Slow Start, Congestion Avoidance, Fast Retransmit, Fast Recovery, TCP Variants: TCP Reno, TCP Vegas.

Quality of Service (QoS): QoS Principles and Mechanisms, Differentiated Services (DiffServ) and Integrated Services (IntServ)

Network Security Fundamentals: Threats and Vulnerabilities, Basic Security Mechanisms: Firewalls, VPNs, Encryption

UNIT IV: Application Layer and Emerging Technologies

Application Layer Protocols: HTTP/HTTPS: Structure and Operation, FTP, SMTP, POP3, IMAP: Protocols and Uses, DNS: Domain Name System and Resolution

Network Applications: Web Browsing, Email Communication, File Transfer, Voice over IP (VoIP) and Streaming.

UNIT V: Emerging Technologies:

Emerging Technologies: Software-Defined Networking (SDN), Network Function Virtualization (NFV), Internet of Things (IoT) and Its Impact on Networking

Network Management: SNMP: Simple Network Management Protocol, Network Monitoring Tools and

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Techniques.

Future Trends in Networking: 5G and Beyond, Network Automation and Artificial Intelligence in Networking.

Text Books:

1. Andrew S. Tanenbaum, "Computer Networks", 5th Edition, Pearson Education, 2011.
2. James F. Kurose and Keith W. Ross, "Computer Networking: A Top-Down Approach", 8th Edition, Pearson, 2021.

Reference Books:

1. Behrouz A. Forouzan, "Data Communications and Networking", 5th Edition, McGraw-Hill Education, 2012.
2. Larry L. Peterson and Bruce S. Davie, "Computer Networks: A Systems Approach", 6th Edition, Morgan Kaufmann, 2019.
3. Bhavneet Sidhu, An Integrated Approach to Computer Networks, Khanna Publishing House, 2023.
4. Mastering PC Hardware & Networking, Khanna Publishing House, 2024.

Web Resources:

1. Cisco Networking Academy - Online Courses and Resources 2. NetworkLessons.com - Tutorials on Various Networking Topics

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25UCSA25	Computer Networks LAB	0L:0T:4P	2 Credits

Lab Programs:

1. Configure Basic Network Settings:
   a) IP Address Configuration
   b) Subnet Mask and Gateway Settings 2. Implement Network Protocols:
   a) Write a simple Python script to perform DNS resolution.
   b) Implement a basic HTTP client-server application.
3. Network Simulation:
   a) Use network simulation tools (e.g., Cisco Packet Tracer) to design and simulate network topologies.
   b) Configure routers and switches in a simulated environment.
4. Performance Measurement:
   a) Measure network performance using tools like `ping`, `traceroute`, and `iperf`.
   b) Analyze network traffic using Wireshark.
5. Implement VLANs:
   a) Configure VLANs on a switch and verify using simulation tools.
6. Set Up a Simple Web Server:
   a) Deploy a basic web server and configure HTTP/HTTPS access.
7. Network Security Lab:
   a) Implement basic firewall rules and VPN configurations.
   b) Perform vulnerability scanning and analyze results.
8. Network Troubleshooting:
   a) Diagnose and resolve common network issues.
   b) Use troubleshooting commands and techniques to fix connectivity problems.

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Design and Analysis of Algorithms

25UCSA26	Design and Analysis of Algorithms	3L:0T:0P	3 Credits

Course Objectives

CO1: This course envisions to impart to students the understanding of basic algorithm designing paradigms.
CO2: This course introduces the basic knowledge on how to analyse an algorithm.
CO3: This course expects to enable a student to synthesize efficient algorithms in common design situations and real-life problems.

Prerequisite: Knowledge of Data Structures

Course Content:

UNIT I:

What is an algorithm? Design and performance analysis of algorithms, time complexity, space complexity. Asymptotic notations (O, Ω, Θ) to measure growth of a function and application to measure complexity of algorithms.

Analysis of sequential search, bubble sort, selection sort, insertion sort, matrix multiplication. Recursion: Basic concept. Analysis of recursive algorithms, Master's theorem.

UNIT II:

The Divide & Conquer Design Technique:

The general concept. Binary search, finding the maximum and minimum, merge sort, quick sort. Best and worst case analysis for the mentioned algorithms. Strassen's matrix multiplication.

Lower bound for comparison-based sorting.

UNIT III:

The Greedy Design Technique:

The general concept. Applications to general Knapsack problem, finding minimum weight spanning trees: Prim's and Kruskal's algorithms, Dijkstra's algorithm for finding single source shortest paths problem.

UNIT IV:

The Dynamic Programming Design Technique:

The general concept. Computation of Fibonacci series and Binomial coefficients, all pair shortest paths problem (Floyd-Warshall's algorithm), 0/1 Knapsack problem.

Algorithms on Graphs:

Breadth First Search, Depth First Search, finding connected components, depth first search of a directed graph, topological sorting.

UNIT V:

Limitations of Algorithmic Power:

Backtracking Method: n-Queen problem; sum of subsets problem/ Hamiltonian circuit problem/vertex cover problem.

Computational Intractability: Overview of non-deterministic algorithms, P, NP, NP-Complete and NP-hard problems.

Text Books

1. Gajendra Sharma, Design and Analysis of Algorithms, Khanna Publishing House (AICTE Recommended Textbook)
2. Cormen Thomas H., Leiserson Charles E., Rivest Ronald L. and Stein Clifford, Introduction to Algorithms, PHI publication, 3rd Edition, 2009.
3. Horowitz Ellis, Sahni Sartaj and Rajasekaran Sanguthevar, Fundamentals of Computer Algorithms, University Press (I) Pvt. Ltd., 2012.
4. Levitin Anany, Introduction to Design and Analysis of Algorithms, 3rd Edition, Pearson, 2012

Reference Books

1. Aho Alfred V., Hopcroft John E. & Ullman Jeffrey D., The Design & Analysis of Computer Algorithms, Addison Wesley Publications, Boston, 1983.
2. Kleinberg Jon & Tardos Eva, Algorithm Design, Pearson Education, 2006.

Web Resources

1. https://nptel.ac.in/courses/106101060

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2. https://www.cs.umd.edu/~mount/451/Lects/451lects.pdf

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25UCSA27	Artificial Intelligence	3L:0T:0P	3 Credits

Prerequisites:
Basic understanding of computer science concepts, including data structures and algorithms. Proficiency in minimum one programming language, such as Python.

Course Content:

UNIT I: Introduction to AI
What is AI? Intelligent Agents: Agents and environment, the concept of Rationality, the nature of environment, the structure of Agents. Knowledge-Based Agents: Introduction to Knowledge-Based Agents, The Wumpus World as an Example World. Problem-solving: Problem-solving agents.

UNIT II: Advanced Search Techniques
Uninformed Search: DFS, BFS, Iterative Deepening Search. Informed Search: Best First Search, A* search, AO* search. Adversarial Search & Games: Two-player zero-sum games, Minimax Search, Alpha-Beta pruning. Constraints and Constraint Satisfaction Problems (CSPs), Backtracking search for CSP.

UNIT III: Evolutionary Search Techniques:
Introduction to evolutionary algorithms, Genetic algorithms, Applications of evolutionary search in AI.

UNIT IV: Logical Reasoning and Uncertainty
Logic: Propositional logic, First-order predicate logic, Propositional versus first-order inference, Unification and lifting. Inference: Forward chaining, Backward chaining, Resolution, Truth maintenance systems. Introduction to Planning: Blocks World problem,
Strips; Handling Uncertainties: Non-monotonic reasoning, Probabilistic reasoning, Introduction to Fuzzy set theory.

UNIT V: Domains and Applications of AI
Domains in AI: Introduction to Machine Learning, Computer Vision, Robotics, Natural Language Processing, Deep Neural Networks, and their Applications. Expert Systems: The architecture and role of expert systems include two case studies. Legal and Ethical Issues: Concerns related to AI.

Text Books:

1. M.C. Trivedi, *A Classical Approach to Artificial Intelligence*, Khanna Book Publishing Company, 2024 (AICTE Recommended Textbook).
2. Nilsson Nils J, *Artificial Intelligence: A new Synthesis*, Morgan Kaufmann Publishers Inc. San Francisco, CA, ISBN: 978-1-55-860467-4.
3. Dan W Patterson, *Introduction to Artificial Intelligence & Expert Systems*, PHI Learning 2010.
4. Rajiv Chopra, *Data Science with Artificial Intelligence, Machine Learning and Deep Learning*, Khanna Book Publishing Company, 2024.

Reference Books:

1. M.C. Trivedi, *Introduction to AI and Machine Learning*, Khanna Book Publishing Company, 2024.
2. Russell, S. and Norvig, P., "Artificial Intelligence - A Modern Approach", 3rd edition, Prentice Hall
3. Van Hirtum, A. & Kolski, C. (2020). *Constraint Satisfaction Problems: Algorithms and Applications*. Springer
4. Rajiv Chopra, Machine Learning and Machine Intelligence, Khanna Book Publishing Company, 2024.

Course Outcomes:

CO1: Understand the characteristics of rational agents, and the environment in which they operate, and gain insights about problem-solving agents.
CO2: Gain insights about Uninformed and Heuristic search techniques and apply them to solve search applications.

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CO3: Appreciate the concepts of knowledge representation using Propositional logic and Predicate calculus and apply them for inference/reasoning.
CO4: Obtain insights about Planning and handling uncertainty through probabilistic reasoning and fuzzy sets.
CO5: Obtain a basic understanding of the AI domains and their applications and examine the legal and ethical issues of AI

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25UCSA28	Artificial Intelligence Lab	0L:0T:4P	2 Credits

Prerequisites: Basic understanding of algorithms and data structures (e.g., trees, graphs, lists). Proficiency in Python programming, including libraries like NLTK for NLP tasks.

LAB Experiments

The lab experiments may be implemented in Python. Libraries like NLTK, Tensorflow and Keras may be used for Machine learning experiments.

Suggested list of Experiments (not limited to):

1. Demonstrate basic problem-solving using Breadth-First Search on a simple grid.
2. Implement Depth-First Search (DFS) on a small graph.
3. Solve the Water Jug Problem using Breadth First Search (BFS).
4. Implement a Hill Climbing search to find the peak in a numeric dataset.
5. Apply the A* Search algorithm to find the shortest path in a 4x4 grid.
6. Implement the Minimax search algorithm for 2-player games. You may use a game tree with 3 plies.
7. Solve the 4 – Queens Problem as a CSP backtracking problem.
8. Use constraint propagation to solve a Magic Square puzzle.
9. Apply optimization techniques to find the maximum value in a list.
10. Represent and evaluate propositional logic expressions.
11. Implement a basic rule-based expert system for weather classification.
12. Implement a basic AI agent with simple decision-making rules.
13. Implement a basic Rule-Based Chatbot.
14. Using Python NLTK, perform the following Natural Language Processing (NLP) tasks for text content.
    a) Tokenizing
    b) Filtering Stop Words
    c) Stemming
    d) Part of Speech tagging
    e) Chunking
    f) Named Entity Recognition (NER)
15. Perform Image classification for a given dataset using CNN. You may use Tensorflow /Keras.

Course outcomes:

CO1: Apply Uninformed Search Algorithms and Implement Heuristic Search techniques
CO2: Analyze and Solve Constraint Satisfaction Problems
CO3: Develop Rule-Based Systems
CO4: Implement and Evaluate Optimization Techniques
CO5: Apply and illustrate the NLP concepts

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Professional Elective -II

	Professional Elective -I **(Data Science/ AIML/ Full Stack Development)**	**1L:0T:4P**	**3 Credits**

Refer to **Appendix–I** for Professional Electives and choose either one specialization from the basket of **Data Science /Artificial Intelligence and Machine Learning/ Full Stack Development.**

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25UVAC02	**Design Thinking and Innovation**	**1L:1T:0P**	**2 Credits**

Course Objectives:

Operating under turbulent and uncertain business environment, 'innovation' has become the key driver of organizational success for all companies. Managers are expected to be leading this change by navigating companies into rapid evolution of new products/services and business models.

The primary focus of DTI is to help learners develop creative thinking skills and apply design based approaches/tools for identifying and implementing innovation opportunities into implementable projects. Following a learning-by-doing approach, the objectives of the course are –

1. Introduce students to design-based thinking approach to solve problems

2. Observe and assimilate unstructured information to well framed solvable problems

3. Introduce student to templates of ideation
4. Understand the importance of prototyping in the innovation journey 5. Implementing innovation projects

Course Content:

Unit 1: Basics of Design Thinking

1. Understand the concept of innovation and its significance in business
2. Understanding creative thinking process and problem solving approaches
3. Know Design Thinking approach and its objective
4. Design Thinking and customer centricity – real world examples of customer challenges, use of Design Thinking to Enhance Customer Experience, Parameters of Product experience, Alignment of Customer Expectations with Product.
5. Discussion of a few global success stories like AirBnB, Apple, IDEO, Netflix etc.
6. Explain the four stages of Design Thinking Process – Empathize, Define, Ideate, Prototype, Implement

Unit 2: Learning to Empathize and Define the Problem

1. Know the importance of empathy in innovation process – how can students develop empathy using design tools
2. Observing and assimilating information
3. Individual differences & Uniqueness Group Discussion and Activities to encourage the understanding, acceptance and appreciation of individual differences.
4. What are wicked problems
5. Identifying wicked problems around us and the potential impact of their solutions

Unit 3 : Ideate, Prototype and Implement

1. Know the various templates of ideation like brainstorming, systems thinking
2. Concept of brainstorming – how to reach consensus on wicked problems
3. Mapping customer experience for ideation

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4. Know the methods of prototyping, purpose of rapid prototyping.
5. Implementation

Unit 4 : Feedback, Re-Design & Re-Create

1. Feedback loop, focus on User Experience, address ergonomic challenges, user focused design
2. Final concept testing,
3. Final Presentation – Solving Problems through innovative design concepts & creative solution

Text Books (Latest Edition):

1. E Balaguruswamy (2023), Developing Thinking Skills (The way to Success), Khanna Book Publishing Company
2. Tim Brown, (2008), "Change by Design: How Design Thinking Transforms Organizations and Inspires Innovation", *Harvard Business Review*
3. 8 steps to Innovation by R T Krishnan & V Dabholkar, Collins Publishing

Reference Book

1. Design Thinking by Nigel Cross, Bloomsbury

Course Outcome(s):

By the end of the course, students will be able to –

- Propose real-time innovative product designs and Choose appropriate frameworks, strategies, techniques during prototype development.
- Know wicked problems and how to frame them in a consensus manner that is agreeable to all stakeholders using appropriate frameworks, strategies, techniques during prototype development.
- Analyze emotional experience and Inspect emotional expressions to better understand users while designing innovative products

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Appendix – I
Professional Electives (DSE)

Proposed Streams with Discipline-Specific Electives (DSE)

Note: The following is indicative. Universities/Institutes may add streams / electives as per their specific requirements.

1. **Data Science**

Sl.No	Semester	Course Code	Professional Elective
1	III	**25UCSA18**	Basics of Data Analytics using Spreadsheet
2	III	**25UCSA19**	Basics of Data Analytics using Spreadsheet Lab
3	IV	**25UCSA29**	Data Visualization
4	IV	**25UCSA30**	Data Visualization Lab
5	V		Introduction to Data Science
6	V		Time Series Analysis
7	V		Machine Learning
8	VI		Big Data Analytics
9	VI		Exploratory Data Analysis
10	VII		Business Intelligence & Analytics
11	VII		Data Mining & Warehousing
12	VIII		Advanced Data Visualization
13	VIII		Cloud Computing for Data Analytics
14	VIII		Data Security & Privacy

2. **Artificial Intelligence & Machine Learning**

Sl.No	Semester	Course Code	Professional Elective
1	III	**25UCSA20**	Feature Engineering
2	III	**25UCSA21**	Feature Engineering Lab
3	IV	**25UCSA31**	Introduction to ML
4	IV	**25UCSA32**	Introduction to ML Lab
5	V		Neural Network
6	V		Digital Image Processing
7	V		Natural Language Processing
8	VI		Deep Learning for Computer Vision
9	VI		Predictive Analysis
10	VII		Explainable AI
11	VII		Evolutionary Algorithm
12	VIII		Speech Recognition
13	VIII		Augmented Reality & Virtual Reality
14	VIII		Security aspects of ML

3. **Full Stack Development**

Sl.No	Semester	Course Code	Professional Elective
1	III	**25UCSA22**	Web Programming -I

2	III	**25UCSA22**	Web Programming -I Lab
3	IV	**25UCSA33**	Web Programming -II
4	IV	**25UCSA34**	Web Programming -II

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25UCSA18	Basics of Data Analytics using Spreadsheet	1L:0T:0P	1 Credits

Course Objectives

CO1: Understand the basics of data analytics and its applications.
CO2: Develop proficiency in using spreadsheet software for data manipulation and analysis.
CO3: Build and use spreadsheet models for decision making & Communicate data insights effectively

Prerequisite: Knowledge on basics of mathematical & Statistical concepts such as arithmetic, percentages, averages, and basic algebra.

Course Content:

UNIT I: Introduction to Data Analytics

Understanding data and its types (structured, unstructured, semi-structured)-What is Data Analytics- Types of data Analytics-Importance of Data Analytics- Applications of Data Analytics.

UNIT II: Data, Ethics, and Industry: Case Studies

Data Collection Methods - Different Data Sources & format - Data Cleaning and Transformation - Handling Missing Data and Outliers. - Ethical considerations in data analytics. - Real-world Applications of Data Analytics- Industry-specific applications (finance, marketing, operations) - Case Study

Note: Case study is for discussion not to be considered for evaluation.

Text Books

1. "Beginner's Guide for Data Analysis using R Programming" by Jeeva Jose, Khanna Publishing House, 2024.
2. "Data Analytics" by V.K. Jain, Khanna Book Publishing Company, 2024.
3. "Excel Data Analysis For Dummies" by Stephen L. Nelson and E. C. Nelson, John Wiley & Sons; 3rd edition, 2016
4. "Data Analysis Using Microsoft Excel" by Michael R. Middleton, Thomson, Brooks/Cole, 3rd edition , 2004

Reference Books

1. "Excel 2019 Bible" by Michael Alexander, Richard Kusleika, and John Walkenbach, John Wiley & Sons, 25 Sept 2018
2. "Spreadsheet Modeling and Decision Analysis: A Practical Introduction to Business Analytics" by Cliff T Ragsdale, Cegage learning asia pet. 2015
3. "Mastering Excel" by WebTech Solutions, Khanna Publishing House, 2024.

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25UCSA19	Basics of Data Analytics using Spreadsheet Lab	L:0T:4P	2 Credits

PART – A: Understanding and Describing the Data

Introduction to Excel and Basic Functions

1. Getting started with Excel: Workbook, Worksheet, Cells, and Ranges
2. Data entry and basic formatting techniques
3. Using basic arithmetic functions: SUM, AVERAGE, MIN, MAX, ROUND
4. Introduction to cell referencing: relative, absolute, and mixed

Data Importing and Pre-processing

1. Importing data from various sources (CSV, text files, web data)
2. Data cleaning: removing duplicates, handling missing data, and standardizing formats
3. Data transformation: text-to-columns, data validation techniques
4. Using the "Find & Replace" and "Text Functions" (LEFT, RIGHT, MID, CONCATENATE)

Descriptive Statistics Using Excel

1. Calculating measures of central tendency: mean, median, mode
2. Computing measures of dispersion: range, variance, standard deviation
3. Creating and interpreting frequency distributions and histograms
4. Using Excel's "Data Analysis Toolpak" for basic statistical analysis

PART- B: Beyond the Basics: Visualizing and Communicating Data

Advanced Spreadsheet Functions

1. Using logical functions: IF, AND, OR, IFERROR
2. Lookup and reference functions: VLOOKUP, HLOOKUP, INDEX, MATCH
3. Data aggregation techniques: SUMIFS, COUNTIFS, AVERAGEIFS
4. Text functions for data manipulation: TRIM, CLEAN, TEXT, RIGHT, LRFT, MID

Data Visualization Techniques

1. Creating various chart types: bar, line, pie, scatter
2. Advanced charting techniques: combo charts, dual-axis charts
3. Data visualization best practices: choosing the right chart, formatting, and styling
4. Creating and customizing PivotTables and Pivot Charts

Dashboard Creation

1. Introduction to dashboards: concepts and components
2. Using PivotTables and Pivot Charts for dashboard elements
3. Applying conditional formatting for dynamic visual cues 4. Creating interactive dashboards with slicers and timeline

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Data Visualization

25UCSA29	Data Visualization	1L:0T:0P	1 Credits

Course Objectives

CO1: Understand the fundamentals of data visualization and its importance.
CO2: Learn about visual perception and its impact on data interpretation.
CO3: Explore the ethical considerations and challenges in data visualization.
CO4: Study different types of visualizations and their appropriate uses.
CO5: Utilize Power BI to create and customize various types of visualizations.

Prerequisite:

Familiarity with using a computer, including file management and basic software navigation. Basic knowledge of data structures, such as tables and databases. Basic understanding of data analysis concepts and familiarity with data types.

Course Content:

UNIT I: Introduction to Data Visualization

Definition and importance of data visualization-Role of data visualization in decision makingTypes of data (numerical, categorical, temporal, geographical)-Data visualization process (data collection, exploration, analysis, visualization, interpretation)-Challenges and limitations of data visualization

UNIT II: Visualization tools & Data Storytelling

Overview of Visualization Tools (e.g., Excel, Tableau, Power BI, Python)- Comparing and contrasting features and Use Cases among these tools.

Principles of Data Storytelling: Narrative and Context-Best Practices for Dashboard Layout and Interactivity

UNIT III: Designing Effective Visualizations

Principles of Good Visualization Design - Understanding and Using Color in Visualizations – Importance of Data Modelling in Visualization.

Text Books

1. "Storytelling with Data: A Data Visualization Guide for Business Professionals" Cole Nussbaumer Knaflic, Wiley; 1st edition, 2015.
2. "The Visual Display of Quantitative Information" by Edward Tufte, Graphics Press USA; 2nd edition, 2001.

Reference Books

1. "Data Visualization: A Practical Introduction" Kieran Healy, Princeton University Press, 2018.
2. "Analyzing Data with Power BI and Power Pivot for Excel", Alberto Ferrari and Marco Russo, Microsoft Press; 1st edition, 2017.
3. "Microsoft Power BI Complete Reference", Devin Knight, Brian Knight, Mitchell Pearson, and Manuel Quintana, Packt Publishing; 1st edition, 2018.

Web Resources

1. https://learn.microsoft.com/en-us/power-bi/
2. https://www.storytellingwithdata.com/
3. https://jpsm.umd.edu/sites/jpsm.umd.edu/files/syllabi/Syllabus_Introduction%20to%20Data%20Visualization_Spring%202024.pdf

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25UCSA30	Data Visualization	0L:0T:4P	2 Credits

Introduction to Power BI Interface and Basics

1. Installation and interface overview
2. Exploring the Power BI workspace: Ribbon, panes, and canvas.
3. Importing data from Excel and CSV files.
4. Introduction to multiple data sources
5. Basic report creation: Adding visuals and saving a report.

Data Transformation and Preparation

1. Using Power Query Editor
2. Cleaning data: Removing duplicates, handling missing values.
3. Transforming data: Splitting columns, changing data types, renaming columns.
4. Merging and appending queries.
5. Creating custom columns and calculated columns

Data Modeling

1. Creating relationships between tables
2. Identifying and resolving data inconsistencies
3. Creating calculated columns and measures

Creating Basic Visualizations

1. Creating various chart types (bar, column, line, pie, area, etc.,)
2. Formatting and customizing visualizations

Publishing and Sharing Reports

1. Publishing a report to Power BI Service.
2. Sharing reports and dashboards with team members.
3. Setting up data refresh schedules and managing permissions.

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Artificial Intelligence & Machine Learning

25UCSA20	Feature Engineering	1L:0T:0P	1 Credits

Prerequisite: Basic knowledge of data analytics/machine learning and familiarity with any programming language.

Course Content:

UNIT I: Introduction to Feature Engineering

Introduction to Data and Features: Importance of Features in Machine Learning. Data types and features: Numerical, Categorical, Ordinal, Discrete, Continuous, Interval and Ratio. Basic Feature Preprocessing: Handling Missing Data, Data Cleaning, Feature Scaling, Normalization, and Transformation.

UNIT II: Feature Engineering Techniques

Techniques for Numerical Data: Binning and Discretization, Polynomial and Interaction Features. Categorical Data Techniques: One Hot Encoding, Label Encoding. Feature extraction vs. feature selection, Steps in feature selection. Feature Selection Methods: Filter, Wrapper, and Hybrid. Feature Reduction: Introduction and application of Principal Components Analysis.

Text Books

1. M.C. Trivedi, Data Science and Data Analytics Using Python Programming, Khanna Publishing House, 2024.
2. Zheng, Alice, & Casari, Amanda. (2018). Feature engineering for machine learning: Principles and techniques for data scientists. O'Reilly Media, Inc.
3. Kalita, J. K., Bhattacharyya, D. K., & Roy, S. (2023). Fundamentals of Data Science: Theory and Practice. Elsevier. ISBN-13: 9780323917780.

Reference Books:

1. Duda, R. O., Hart, P. E., Stork, D (2007). Pattern classification (2Ed), John Wiley & Sons, ISBN-13: 978-8126511167.
2. N. Bhaskar, Vasundhara, Machine Learning, Khanna Publishing House, 2024.
3. M.C. Trivedi, Deep Learning and Neural Network_MC Trivedi, Khanna Publishing House, 2024.
4. Ng, Andrew. (2018). Machine learning yearning (Draft, MIT Licensed). GitHub. ISBN- 10: 199957950X, ISBN-13: 978-1999579500.
5. Han, Jiawei, Kamber, Micheline, & Pei, Jian. (2011). Data mining: Concepts and techniques (3rd ed.). Morgan Kaufmann Publishers. ISBN 978-0123814791.
6. Tan, Pang-Ning, Steinbach, Michael, Karpatne, Anuj, & Kumar, Vipin. (2021). Introduction to data mining (2nd ed.). Pearson. ISBN 978-9354491047.
7. Provost, Foster, & Fawcett, Tom. (2013). Data science for business: What you need to know about data mining and data-analytic thinking. O'Reilly Media, Inc.
8. Galli, Soledad. (2020). Python feature engineering cookbook: Over 70 recipes for creating, engineering, and transforming features to build machine learning models. Packt Publishing, Limited.
9. Nielsen, Aileen. (2019). Practical time series analysis: Prediction with statistics and machine learning. O'Reilly Media.
10. Rajiv Chopra, Deep Learning, Khanna Publishing House, 2024.
11. Jeeva Jose, Machine Learning, Khanna Publishing House, 2024.
12. Chollet, François. (2017). Deep learning with Python. Manning Publications. ISBN 9781617294433.

Course Outcomes

CO1: Understand the importance of features in machine learning and differentiate between various types of data and features (structured vs. unstructured, categorical, numerical, text, and date-time).

CO2: Apply basic feature preprocessing techniques such as handling missing data, data cleaning, and feature scaling and normalization.

CO3: Implement feature engineering techniques for numerical data, including binning, discretization, polynomial and interaction features, and log transformation.

CO4: Utilize categorical data techniques, such as one-hot encoding and label encoding, and understand feature selection methods, including filter and wrapper methods.

CO5: Perform feature transformation using techniques like Principal Component Analysis (PCA) and understand its application in machine learning.

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25UCSA21	Feature Engineering Lab	0L:0T:4P	2 Credits

Prerequisite: Knowledge of Python Programming language

LAB Experiments

The lab experiments can be implemented in Python using relevant libraries such as numpy, pandas, sklearn, nltk, matplotlib, and seaborn. Kaggle datasets, public repositories (e.g., UCI, Machine Learning etc.), or generated datasets can be used for conducting the experiments. Experiments may be conducted on numerical, image, or time-series datasets.

Suggested list of Experiments (not limited to):

1. Handle missing values in column(s) of a dataset. For example, fill missing values with the mean/median/mode of the columns such as 'Age', 'Height', 'Weight', 'Grade' for a dataset.
2. Clean a dataset by identifying and removing invalid data entries. For example, a dataset having columns 'Name', 'Gender' and 'Age' where 'Name' contains 'invalid data'.
3. Scale numerical features using Min-Max normalization for a dataset with columns like 'Height', 'Weight'.
4. Perform exploratory data analysis and visualize data distributions using histograms and boxplots.
5. Compute and visualize the correlation matrix of a dataset with 2 or more columns.
6. Bin numerical data into discrete intervals for a dataset with a column containing numerical values.
7. Create polynomial and interaction features from numerical data in a dataset with two columns.
8. Apply logarithmic transformation to skewed numerical features in a dataset with column 'Distance'.
9. Perform one-hot encoding on categorical features in a dataset with column 'Category' containing categorical values. The distinct values in the Category feature are [Good, Better, Best] and Gender [Male, Female].
10. Preprocess text data (tokenization) for a dataset with a column 'Text'.
11. Preprocess text data (stemming) for a dataset with a column 'Text'.
12. Preprocess text data (lemmatization) for a dataset with a column 'Text'.
13. Convert text data into a Bag-of-Words representation for a dataset with a column 'Text'.
14. Apply TF-IDF transformation to text data for a column 'Text'.
15. Perform image augmentation (resizing, normalization, rotation, translation) for a set of images.
16. Perform image augmentation resizing for a set of images.
17. Perform image augmentation normalization for a set of images.
18. Perform image augmentation rotation for a set of images.
19. Perform image augmentation translation for a set of images.
20. Decompose a time series into trend, seasonal, and residual components for a dataset with a column 'TimeSeries'.
21. Perform Principal Component Analysis (PCA) on a dataset and visualize the first two principal components.

Course Outcomes

CO1: Demonstrate proficiency in handling and preprocessing missing data, including filling missing values and cleaning invalid data entries.

CO2: Apply feature scaling techniques, such as Min-Max normalization, and perform exploratory data analysis through data visualization methods like histograms and boxplots.

CO3: Implement feature engineering techniques, including binning, polynomial feature creation, and logarithmic transformations on numerical data.

CO4: Perform text data preprocessing tasks, such as tokenization, stemming, lemmatization, and apply TF-IDF and Bag-of-Words transformations.

CO5: Apply image and time series data augmentation and decomposition techniques to enhance and analyze image and time series data.

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Introduction to Machine Learning

25UCSA 31	Introduction to Machine Learning	1L:0T:0P	1 Credits

Prerequisites: Basic knowledge of statistics and probability. Familiarity with fundamental programming concepts and proficiency in Python.

Course Content:

UNIT I: Introduction to Machine Learning

Introduction: Definition, History and Application of Machine Learning, *Types of Machine Learning*: Supervised, Unsupervised, Semi-Supervised, and Reinforcement Learning.
Labeled and Unlabelled Dataset. *Supervised Learning Tasks*: Regression vs. Classification, *Learning Framework*: Training, Validation and Testing of ML models. *Performance Evaluation Parameters*: Confusion matrix, Accuracy, Precision, Recall, F1 Score, and AUC.

UNIT II: Supervised Learning and Unsupervised Learning

Regression: Linear and non-linear Regression, Logistic Regression. *Classification*: Naïve Bayes, K-Nearest Neighbors, Decision Trees. *Linear model*: Introduction to Artificial Neural Networks, Perceptron Learning Algorithm, Single Layer Perceptron, Introduction to Support Vector Machine for linearly separable data. *Clustering*: K-Means, Hierarchical Clustering, DBSCAN, Clustering Validation Measures. *ML Applications:* Ethical Considerations in Machine Learning, Case study and Real-world Applications.

Text Books:

1. Rajiv Chopra (2024), Machine Learning and Machine Intelligence, Khanna Publishing House.
2. Jeeva Jose (2023), Introduction to Machine Learning, Khanna Publishing House.
3. Mitchell T. (1997). Machine Learning, First Edition, McGraw-Hill.
4. Kalita, J. K., Bhattacharyya, D. K., & Roy, S. (2023). Fundamentals of Data Science: Theory and Practice. Elsevier. ISBN9780323917780

Reference Books:

1. Flach, P. A. (2012). Machine Learning: The Art and Science of Algorithms that Make Sense of Data. Cambridge University Press. ISBN: 9781107422223, 2012.
2. Duda, R. O., Hart, P. E., Stork, D (2007). Pattern classification (2Ed), John Wiley & Sons, ISBN-13: 978-8126511167.
3. Haykin S. (2009). Neural Networks and Learning Machines, Third Edition, PHI Learning.
4. Chollet, F. (2018). Deep Learning with Python. Manning Publications.
5. Bishop, C. M. (2006). Pattern Recognition and Machine Learning. Springer.
6. Goodfellow, I., Bengio, Y., & Courville, A. (2016). Deep Learning. MIT Press.
7. Géron, A. (2017). Hands-On Machine Learning with Scikit-Learn and TensorFlow: Concepts, Tools, and Techniques to Build Intelligent Systems* (1st ed.). O'Reilly Media.

Course Outcomes

CO1: Define and explain machine learning concepts, types, and basic metrics.
CO2: Implement and apply supervised learning techniques (e.g., KNN, Linear Regression, Logistic Regression).
CO3: Apply unsupervised learning methods (e.g., K-Means, Hierarchical Clustering, Association Rules).
CO4: Develop and evaluate simple machine learning models (e.g., Perceptron, single-layer neural networks).
CO5: Analyze and apply appropriate machine learning algorithms depending on the problems with some real-world data.

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25UCSA 32	Introduction to Machine Learning Lab	0L:0T:4P	2 Credits

Prerequisites: Understanding of machine learning algorithms and concepts (e.g., classification, clustering, regression). Proficiency in Python programming, with experience using libraries such as NumPy, pandas, Scikit-Learn, NLTK, Matplotlib, and Seaborn.

LAB Experiments

The lab experiments may be implemented in Python using relevant ML libraries, and datasets from Kaggle, public repositories, or generated datasets.

Suggested list of Experiments (not limited to):

1. Implement linear regression on a dataset and visualize the regression line.
2. Implement logistic regression on a binary classification dataset and plot the decision boundary.
3. Implement and evaluate the performance of Decision tree ID3/Cart classifier for any given dataset.
4. Implement and evaluate the performance of the Naive Bayes Classifier on a given dataset.
5. Build and evaluate a random forest classifier using a numerical dataset.
6. Implement a support vector machine for linearly separable classes and visualize the margins and decision boundary.
7. Implement K-Means clustering on a point dataset and visualize and evaluate the clusters.
8. Implement hierarchical clustering on a dataset and plot the dendrogram.
9. Implement DBSCAN clustering on a dataset and visualize and evaluate the clusters.
10. Perform Principal Components Analysis (PCA) and apply any one or more classifiers to show the performance variation with or without feature reduction.
11. Build a single layer perceptron model to classify AND, OR, and XOR problems (may use TensorFlow/Keras) and visualize their decision boundaries. Also evaluate its performance.
12. Demonstrate the concept of boosting using the AdaBoost algorithm.

Course Outcomes

CO1: Implement and evaluate supervised learning techniques, including K-Nearest Neighbors, linear regression, and logistic regression, and measure model performance using accuracy, precision, recall, and F1 score.
CO2: Apply and visualize clustering algorithms such as K-Means, hierarchical clustering, and DBSCAN on datasets. This practical application helps you understand their realworld use.
CO3: Perform dimensionality reduction using Principal Component Analysis (PCA) and interpret the results.
CO4: Develop and assess classification models using random forests, support vector machines, and neural networks.
CO5: Demonstrate ensemble learning concepts through bagging with random forests and boosting with the AdaBoost algorithm.

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Appendix – II

Indian Knowledge Systems (IKS)

IKS-I: Indian Knowledge Systems and Traditions

Course Objectives

- To sensitize the students about context in which they are embeded i.e. Indian culture and civilisation including its Knowledge System and Tradition.
- To help student to understand the knowledge, art and creative practices, skills and values in ancient Indian system.
- To help to study the enriched scientific Indian heritage.
- To introduce the contribution from Ancient Indian system & tradition to modern science & Technology

Detailed contents:

Module 1: Introduction to IKS

(Any eight of total sessions assigned for Literary activity)
Introductory lecture on the **any eight** topics below:

1. Indian Knowledge System
2. Indian Culture & Civilization
3. Ancient Indian Chemistry
4. Ancient Indian Metallurgy
5. Ancient Indian Mathematics
6. Ancient Indian Astronomy
7. Indian Astronomical Instruments
8. Indian Knowledge System (Upveda: Ayurveda)
9. Indian Knowledge System (Upveda: Gandharveda)
10. Indian Knowledge System (Vedangas: Shiksha, Kalpa, Vyakrana)
11. Indian Knowledge System (Vedangas: Jyotisha, Nirukta, Chandas)
12. Indian Architecture I: Sthapatya-Veda
13. Indian Architecture II: Temples
14. Indian Architecture III: Town & Planning
15. Indian Philosophical System

Module 2: Introduction to Creative Practices

(Twenty Lectures with at least Five different topics of total session under Creative activity) Introductory lecture on the topics below:

1. Dhatuvada: art of metallurgy
2. Akara jnana: art of mineralogy
3. Vastuvidya: art of engineering
4. Yantramatrika: art of mechanics
5. Takshana: art of carpentry
6. Chalitakayoga: art of practicing as a builder of shrines
7. Raupyaratnapariksha: art of testing silver and jewels
8. Maniraga jnana: art of tinging jewels
9. Sucivayakarma: art of needleworks and weaving
10. Vadya vidya: art of playing on musical instruments
11. Geet vidya : art of singing
12. Nritya vidya: art of dancing
13. Natya vidya: art of theatricals
14. Alekhya vidya: art of painting
15. Viseshakacchedya vidya: art of painting the face and body with color
16. Udakavadya: art of playing on music in water
17. Manasi kavyakriya: art of composing verse
18. Bhushanayojana: art of applying or setting ornaments

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19. Citrasakapupabhakshyavikarakriya: art of preparing varieties of delicious food
20. Dasanavasanangaraga: art of applying preparations for cleansing the teeth, cloths and painting the body
21. Utsadana: art of healing or cleaning a person with perfumes
22. Vastragopana: art of concealment of cloths
23. Balakakridanaka: art of using children's toys
24. Tandulakusumabalivikara: art of preparing offerings from rice and flowers
25. Pushpastarana: art of making a covering of flowers for a bed

References:

1. Textbook on IKS by Prof. B Mahadevan, IIM Bengaluru
2. Kapur K and Singh A.K (Eds) 2005). Indian Knowledge Systems, Vol. 1. Indian Institute of Advanced Study, Shimla. Tatvabodh of sankaracharya, Central chinmay mission trust, Bombay, 1995.
3. The Cultural Heritage of India. Vol.I. Kolkata:Ramakrishna Mission Publication, 1972.
4. Nair, Shantha N. Echoes of Ancient Indian Wisdom. New Delhi: Hindology Books, 2008.
5. Dr. R. C. Majumdar, H. C. Raychaudhuri and Kalikinkar Datta: An Advanced History of India (Second Edition) published by Macmillan & Co., Limited, London, 1953.
6. Rao, N. 1970. The Four Values in Indian Philosophy and Culture. Mysore: University of Mysore.
7. Avari, B. 2016. India: The Ancient Past: A History of the Indian Subcontinent from c. *7000* BCE to CE 1200. London: Routledge.

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IKS-II: Indian Culture and Civilization

Course Objectives

- To introduce fundamentals of Ancient Indian Educations to understand the pattern and purpose of studying vedas, vedangas, upangas, upveda, purana & Itihasa
- To help students to trace, identify and develop the ancient knowledge systems.
- To help to understand the apparently rational, verifiable and universal solution from ancient Indian knowledge system for the holistic development of physical, mental and spiritual wellbeing
- To build in the learners a deep rooted pride in Indian knowledge, committed to universal human right, well-being and sustainable development.

Detailed contents:

Module 1: Introduction to IKS

Caturdaśa Vidyāsthānam, 64 Kalas, Shilpa Śāstra, Four Vedas, Vedāṅga, Indian Philosophical Systems, Vedic Schools of Philosophy (Sāṃkhya and Yoga, Nyaya and Vaiśeṣika, Pūrva-Mīmāṃsā and Vedānta), Non-Vedic schools of Philosophical Systems (Cārvāka, Buddhist, Jain), Puranas (Maha-puranas,
Upa-Puranas and Sthala-Puranas), Itihasa (Ramayana, Mahabharata), Niti Sastras, Subhasitas

Module 2: Foundation concept for Science & Technology

Linguistics & Phonetics in Sanskrit (panini's), Computational concepts in Astadhyayi Importance of Verbs, Role of Sanskrit in Natural Language Processing, Number System and Units of Measurement, concept of zero and its importance, Large numbers & their representation, Place Value of Numerals, Decimal System, Measurements for time, distance and weight, Unique approaches to represent numbers (Bhūta Saṃkhya System, Kaṭapayādi System), Pingala and the Binary system, Knowledge Pyramid, Prameya – A Vaiśeṣikan approach to physical reality, constituents of the physical reality, Pramāṇa, Saṃśaya

Module 3: Indian Mathematics & Astronomy in IKS

Indian Mathematics, Great Mathematicians and their contributions, Arithmetic Operations, Geometry (Sulba Sutras, Aryabhatiya-bhasya), value of $\pi\pi$, Trigonometry, Algebra, Chandah Sastra of Pingala,
Indian Astronomy, celestial coordinate system, Elements of the Indian Calendar Aryabhatiya and the Siddhantic

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Tradition Pancanga – The Indian Calendar System Astronomical Instruments (Yantras) Jantar Mantar or Raja Jai Singh Sawal.

Module 4: Indian Science & Technology in IKS [Duration: 8 Lectures]
Indian S & T Heritage ,sixty-four art forms and occupational skills (64 Kalas) Metals and Metalworking technology (Copper, Gold, Zinc, Mercury, Lead and Silver), Iron & Steel, Dyes and Painting Technology), Town & Planning Architecture in India, Temple Architecture, Vastu Sastra,

Module 5: Humanities & Social Sciences in IKS [Duration: 8 Lectures]
Health, Wellness & Psychology, Ayurveda Sleep and Food, Role of water in wellbeing Yoga way of life Indian approach to Psychology, the Triguṇa System Body-Mind-Intellect- Consciousness Complex. Governance, Public Administration & Management reference to ramayana, Artha Sastra, Kauṭilyan State

References:

1. Textbook on IKS by Prof. B Mahadevan, IIM Bengaluru.
2. Kapur K and Singh A. K (Eds) 2005). Indian Knowledge Systems, Vol. 1. Indian Institute of Advanced Study, Shimla. Tatvabodh of sankaracharya, Central chinmay mission trust, Bombay, 1995.
3. Nair, Shantha N. Echoes of Ancient Indian Wisdom. New Delhi: Hindology Books, 2008.
4. SK Das, The education system of Ancient hindus, Gyan publication house, India
5. BL Gupta,Value and distribution system in india, Gyan publication house, India
6. Reshmi ramdhoni, Ancient Indian Culture and Civilisation, star publication ,2018
7. Supriya Lakshmi Mishra, Culture and History of Ancient India (With Special Reference of Sudras), 2020.
8. Gambirananda, Swami, Tr. *Upanishads with the Commentary of Sankarachrya.* Kolkata: Advaita Ashrama publication Department, 2002.
9. Ranganathananda, Swami. *The Massage of the Upanishads.* Bombay: Bharathya Vidya Bhaven, 1985.
10. Om Prakash, Religion and Society in Ancient India, Bhariya Vidhya Prakashan, 1985
11. J Auboyer, Daily Life in Ancient India from Approximately 200 BC to AD 700, Munshi ram Manoharlal publication, 1994.
12. DK Chakkrabarty, Makkhan Lal, History of Ancient India (Set of 5 Volumes), Aryan book Internation publication, 2014
13. Dr. Girish Nath Jha, Dr. Umesh Kumar Singh and Diwakar Mishra, Science and Technology in Ancient Indian Texts, DK Print World limited,
14. Swami BB Vishnu, Vedic Science and History - Ancient Indian's Contribution to the Modern World, gosai publication, 2015
15. Chatterjee, S.C. The Nyaya Theory of Knowledge. Calcutta: University of Calcutta Press, 1950.
16. Dasgupta, Surendra. A History of Indian Philosophy. Delhi: Motilal Banarsidass, 1991.Vols. III & IV.
17. Mercier, Jean L. From the Upanishads to Aurobindo. Bangalore: Asian Trading Corporation, 2001.
18. M. Hiriyanna. *Essentials of Indian Philosophy*. London: Diane Publications, 1985.
19. Hume, Robert Ernest, Tr. *The Thirteen Principal Upanishads*. Virginia: Oxford University Press, 1931.
20. Radhakrishnan, S. *Principal Upanishads*. New York: Harper Collins, 1963.
21. Satprakashananda. *The Methods of Knowledge according to Advaita Vedanta.* Calcutta: Advaita Ashram, 2005.
22. Potter, K.H. *Encyclopaedia of Indian Philosophies,* Vol.III. Delhi: Motilal Banarasidass, 2000.

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IKS-III: Indian Vision for Human Society (Vishva Kalyan thru Vasudhaiva Kutumbkam)

Course Objectives

- To help the learner to understand the concept of "vasudhaiva kutumbkam" and its realization process as an base for the development of vision for a humane society.
- To help to identify the universality in humans and its coexistence in existence
- To introduce the sense of responsibility, duties and participation of individual for establishment of fearless society.
- To help to understand the apparently rational, verifiable and universal solution from ancient Indian knowledge system for the holistic development of physical, mental and spiritual wellbeing of one and all, at the level of individual, society, nation and ultimately the whole world.

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Detailed contents:

Module 1: The world view & Vision of Human Society

The concept of non-duality of Prakriti (Jad) and Purush (Chetana), human as coexistence of Jad & Chetan, Pancha-mahabhutas, the root of sorrow and suffering, freedom from sorrow, salvation, eternal peace truth (vyaharika satya), ultimate truth. The acceptance of various systems of philosophy for realization of truth and complementariness in society in ancient Indian system.

Module 2: Aspiration and Purpouse of Individual and Human Society

Aims of Human life; at individual level and societal level. At societal level;
Four purusarthas Dharma, Artha, Kama, Moksha. Individual level; Abhyudaya (progress),
Nihsreyasa (perfection) Pravrtti , Nivrtti. Dharma; Dharma sutras (Gautama, apastamba, baudhayana, vasistha). Dharma-Shastra; (manusmriti, naradamrti, visnusmrti, yajnavalkya smriti) sociology, different stages of life like studenthood, householdership, retirement and renunciation, rites and duties, judicial matters, and personal laws (Aachara, Vyavahara, Prayaschitta). Artha; Kautliya Arthashastra, Kamandakiya Nitisara, Brihaspati Sutra, Sukra Niti, Moksha: Human liberation (Ignorance to Knowledge)

Module 3: Program for Ensuring Human Purpose: at Individual and Societal level –I

Fundamental concept of Nitishastra: Satyanishtha Aur Abhiruchi (Ethics, Integrity & aptitude). The true nature of self; Shiksha Valli, Bhrigu Valli (concept of Atman-Brahman (self, soul). The true constitution of Human: Ananda Valli (Annamaya Kosha, Pranamaya Kosha, Manomaya Kosha,
Vijnanamaya Kosha, Anandamaya Kosha). The four states of consciousness
(Waking state, Dreaming state, Deep Sleep State, Turiya the fourth state),
Consciousness (seven limbs and nineteen mouths), Prajna, Awarness. The Life Force *Prana (*Praana-Apaana-Vyaana-Udaana- Samaana)

Module 4: Program for Ensurimg Human Purpose: at Individual and Societal level - II

Differentiating *Vidya* and *Avidya*, human bondages, Higher and Lower Knowledge (Para Vidhya & Apara Vidhya). Concept of Sattva, Rajas, Tamas and need of balancing the same, Patanjali yog sutra; Yama, Niyama, Asanas, pranayams, pratyahara, dharna, dhyana, Samadhi, Sixteen category of padartha, pramans (pratyaksh, anuman, upaman, shabda). Saadhana chatushtayam (viveka, vairagya, mumukshatavam, shadsampathi (sama, dama, uparama, titiksha, shradha, samadhana), Understanding Nitya karma, Naimittika Karma, Kamya karma, prayaschitta karma, Nishidha Karma.
Meditation and Progressive meditation (Narada's education), Ativadin to selfknowledge, Jyan yog, Karma yog, sanyas yog in aspect to harmonious practice in society

Module 5: Practices for Ensuring Human Purpose – III

Practice in philosophy, architecture, grammar, mathematics, astronomy, metrics, sociology, economy and polity, ethics, geography, logic, military science, weaponry, agriculture, mining, trade and commerce, metallurgy, shipbuilding, medicine, poetics, biology and veterinary science.

References:

1. Maharaj swami chidatmanjee, Ancient Indian Society, Anmol publication pt ltd, indi
2. S. C. Manerjee, Society in Ancient India: Evolution Since the Vedic Times Based on Sanskrit, Pali, Pakrit and Other Classical Sources: No. 1 (Reconstructing Indian History and Culture), DK printing, India
3. Rao, N. 1970. *The Four Values in Indian Philosophy and Culture*. Mysore: University of Mysore.
4. Chakraborti, K. 2001. Religious Process: The Puranas and the Making of Regional Tradition, Delhi, OUP.
5. Kuhn, T. 1970. The Structure of Scientific Revolutions, (2nd ed.). University of Chicago Press, USA.
6. Keith, A. (1925). *The religion and philosophy of the Veda and Upanishads.* Delhi: Motilal Banarsidass Publishers.
7. Shendge, M. (1977). *The civilized demons. The Harappans in Rgveda.* New Delhi: Abhinav Publications
8. Kane, P. 1941. *History of Dharmashastra*. Vol II, Part I. Poona: Bhandarkar Oriental Research Institute.
9. The Religion and Philosophy of the Veda and Upanishads. Delhi: Motilal Banarsidass.

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10. Parpola, A. 2007. 'Human Sacrifice in India in Vedic Times and Before', Chapter VIII, in *The Strange World of Human Sacrifice*, ed., J. Bremmer. Leuven, Belgium: Peeters.
11. Textbook on IKS by Prof. B Mahadevan, IIM Bengaluru.
12. Kapur K and Singh A K (Eds) 2005). Indian Knowledge Systems, Vol. 1. Indian Institute of Advanced Study, Shimla. Tatvabodh of sankaracharya, Central chinmay mission trust, Bombay, 1995.
13. Keith, Arthur Berriedale. The Religion and Philosophy of the Veda and Upanishads. 2 Vols. Delhi: Motilal Banarsidass, 1970.
14. Keith, A. (1925). The religion and philosophy of the Veda and Upanishads. Delhi: Motilal Banarsidass Publishers.
15. Nair, Shantha N. Echoes of Ancient Indian Wisdom. New Delhi: Hindology Books, 2008.
16. R C Dutt, A history of civilization in ancient India, vol 1, Taylor & Francis, US
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29. Dasgupta, Surendra. A History of Indian Philosophy. Delhi: Motilal Banarsidass, 1991.Vols. III & IV.
30. Mercier, Jean L. From the Upanishads to Aurobindo. Bangalore: Asian Trading Corporation, 2001.

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IKS-IV: Indian Science, Engineering and Technology (Past, Present and Future)

Course Objectives

- To familiarize learners with major sequential development in Indian science, engineering and technology.
- To review & strengthen the ancient discovery and research in physics, chemistry, maths, metallurgy, astronomy, architecture, textile, transport, agriculture and Ayurveda etc.
- To help students to trace, identify and develop the ancient knowledge systems to make meaningful contribution to development of science today
- To help to understand the apparently rational, verifiable and universal solution from ancient Indian knowledge system for the scientific, technological and holistic development of physical, mental and spiritual wellbeing.

Detailed contents:

Module 1: Indian Traditional Knowledge; Science and Practices

Introduction to the Science and way of doing science and research in India, Ancient Science in Intra & Inter Culture Dialogue & coevolution.

Traditional agricultural practices, Traditional water-harvesting practices, Traditional Livestock and veterinary Sciences Traditional Houses & villages, Traditional Forecasting, Traditional Ayurveda & plant based medicine, Traditional writing Technology

Module 2: Ancient Indian Science (Physics, Chemistry, Maths)

Physics in India: Vaisheshika darshan Atomic theory & law of motion, theory of panchmahabhoota, Brihath Shathaka (divisions of the time, unit of distance), bhaskarachaya (theory of gravity, surya siddhanta & sidhanta shriomani),

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Lilavati (gurutvakashan Shakti).
Chemistry in India Vatsyayana, Nagarjuna,Khanda, Al-Biruni, Vagbhaṭa – building of the ras-shala (laboratory), working arrangements of ras-shala, material and equipment, Yaśodhara Bhaṭṭa-process of distillation, apparatus, saranasamskara, saranataila
Mathematics in India: Baudhayana's Sulbasutras, Aryabhaṭa, Bhaskaracharya-I, Severus Sebokht, Syria, Brahmagupta, Bhaskaracharya-II, Jyeṣṭhadeva

Module 3: Ancient Indian Science (metallurgy, Astronomy, Architecture)
Metallurgy in India: Survarṇa(gold) and its different types, prosperities,
Rajata(silver), Tamra(copper), Loha(iron), Vanga(tin), Naga / sisa(lead), Pittala(brass)
Astronomy in India Vedang Jyotish, aryabhatta siddhanta, Mahabhaskriya, Laghubhaskariya, vatesvarasiddhanta, Sisyadhivrddhida, Grahashyay, Goladhyaya, Karabakutuhala (Aryabhaṭa, Varahamihira, Brahmagupta, Vaṭesvara, Bhaskara, Paramesvara, NilakaṇṭhaSomayaji, Jyeṣṭhadeva, ŚankaraVarman)
Architecture in India: Nagara (northern style), Vesara (mixed style), and Dravida (southern style), Indian vernacular architecture, Temple sytle, cave architecture, rock cut architecture, kalinga architecture, chandels architecture, rajput architecture, jain architecture, sikh architecture, Maratha architecture IndoIslamic architectural, Indo-Saracenic revival architecture, Greco Buddhist style.

Module 4: Ancient Indian Science (Textile, Agriculture, Transport)
Textile Technology in India: Cotton (natural cellulose fiber), silk, wool (natural protein fibers), bast and leaf fibers, mridhudhautadhupitambaram (meaning a practice of fumigating the fabric with incence smoke before use as a part of the finishing process), sitadhautavasanayugala (bleached white–a finishing process); suchhastah, sutradharah (needle and thread – tools for stiching). dyeing, washing spinning and weaving technology,Agriculture in India: krishisuktas, Krishiparashara, Brihatsamhita, Types of crops, Manures, Types of land- devamatruka, nadimatruka, use of animals in warfare, animal husbandry, Animals for medicines. Ancient transport in India

Module 5: Ancient Indian Science (Ayurveda & Yoga)
Ayurveda for Life, Health and Well-being: Introduction to Ayurveda: understanding Human body and Pancha maha bhuta, the communication between body & mind, health regimen for wellbeing, introduction to yoga (raja yoga, astang yoga, gyan yoga), understanding of Indian psychological concept, consciousness, tridosha & triguna.

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8. NVP, Unithiri, Indian Scientific Traditions (Professor K.N. Neelakantan Elayath Felicitation Volume), publication division unieristy of Calicut, 2006
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10. R N Basu, T K Bose, CS, Cakraborty History of Science in India - Agricultural Science (Volume V), the national academy of science, India & the ramkrishna mission institute of culture 2014
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12. Dharmpal, Indian science and technology in the eighteen century, rashtrottahana sahitya, 1983
13. S Biswal, B L ray, vedic Science and technology, DK Print world, 2009
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IKS-V: Indian Town Planning and Architecture

Course Objectives

- To develop the knowledge and analysis on the understanding of eco-friendly, robust and scientific planning and architecture system of ancient India.
- To understand the importance of functional, aesthetic, psychological, culture and socio religious concept of ancient India architecture.
- To help the learners to trace, identify and develop the approach, process and material used in town and planning, construction and architecture
- To review and analyse the importance and significance of visual and performing arts and design in temples, houses, forts, caves and community places.
- To understand the various eco-friendly technology accepted in ancient civilization

Detailed contents:

Module 1: The Introduction to ancient Architecture

Introduction to relationship between Man, Nature, Culture and city forms. Study of determinants (Natural and man-made) influencing location, growth & pattern of human settlements including types of settlements growth (Organic and Planned) and settlement forms.

Architecture as satisfying human needs: functional, aesthetic and psychological outline of components and aspects of architectural form-site, structure, skin, materials, services, use, circulation, expression, character, experience.

Understanding of the causative forces - the cultures, history, socio religious practices and institution, political and economic conditions, issues of land, climate and technology, Historical and Primitive Architecture.

Module 2: Ancient Architecture as Expression of Art & Design

Relationship between Art and Design with man, space and environment. Expression in Art and Architecture – concept of space, sense of enclosureopenness, robustness, dynamism, spatial geometry, Eco-friendliness.

Architecture through use of elements of visual arts such as point, line, plane, form, space, colour, texture, light, solids and voids, shadow and shade etc. Understanding of effect of scale, proportions, order, material effects such as textures, patterns, light, sound, temperature etc in architectural spaces.

Allied visual and performing arts and its relationship to build environments using colour theory, symbolism, glass painting, scriptural writing, clay moulding, stone carving.

Important Indian architecture as per elements space & form **Form:** specific geometry form (sphere, cube, pyramid, cylinder and cone and its sections as well as their derivatives) **Space:** build form space, open space, Internal and External space, Continuous spaces Centralized, Linear, Radial Clustered, Grid space Different type of Materials used for construction in Ancient Indian architecture.

Clay products: Classification of bricks, Fire Brick, Fly Ash Bricks, Tiles, Terracotta, Earthenware, Porcelain, Stoneware. **Stones:** Uses of Stones, Qualities of Good Building Stones, Dressing, Common Building Stones of India. **Glass:** Different glass Forms and their Suitability, **Timber**: Different Forms and their Suitability **Metals:** Ferrous & Nonferrous Metals and Alloys, and, their Suitability, limitations, precautions **Paints and Varnishes:** Different types and their Suitability, limitations, precautions

Module 3: Ancient Architecture Principle & Planning

Design: Principles of designing – Composition of Plan. Inception and development of the early Hindu temple form with reference to Vedic and Buddhist planning principles and design elements; Development of regional styles and manifestations thereof; Evolution of temple complexes and temple towns;

Planning: Residence- site selection, site orientation- aspect, prospect, grouping, circulation, privacy, furniture requirements, services and other factors. Vastu shastra and its importance in building interrelationship with human, nature and cosmos

Town Planning: Town plans of Harappa, Mohenjodaro, Pataliputra, Delhi. Vastu shastra and its application in city layout.

Module 4: Ancient Architecture-I

The settlement planning pattern, elements, associated forms, typical Vedic village, towns (Dandaka, Nandyavartha

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etc.), typology of Shelters and civic buildings of ancient architecture in reference to following civilization: Indus Valley, Aryan/vedic Civilisation, Buddhist Architecture, Indo Aryan & Dravidian Architecture.
Role of Shilpasasthras and Arthashasthra in settlement planning.
Important architecture: Great baths, Development of fortification, walled towns, structures developed eg: Stupas, Viharas, Chaityas, Stambhas, Toranas, sacred railing etc.
Study of worshipping places with especial reference to Indo Aryan / Nagara style & Dravidian style (Chola, Chalukya, Pallava, Satavahana, Hoysala, Vijayanagara etc.), design of shikharas & gopuram, rock-cut and structural examples of temples.

Module 5: Ancient Architecture-II
Evolution of Hindu Temples in different period: Gupta, Aihole, Badami, Pattadakkal, Mahabalipuram, Indo Aryan Style in Orrisa, Khajuraho, Gujarah, Rajasthan. Dravidian Style in Chola, Chalukyan, Pandya, Pallava, Hoysala Style, Revival of Hindu architecture of South India at Vijaynagara and Madurai
Tradition Indian villages & House: Regional house construction, interior & importance e.g. Rajasthani house, bhungas of kutch, nalukettu of kerala, Ikra of assam, manduva logili or illu of Andra Pradesh, wadas of Maharashtra, Mud houses of Madhya Pradesh, kathkuni of himachal Pradesh, khanjaghara of orisa, Taq and dhajji diwari of Kashmir etc.
Scientific achievements though ancient architect: Jantar Mantar, Musical Pillars of Vitthal temple, Sundial of konark temple, construction of eight shiva temple in straight line from Kedarnath to rameshwaram at longitude 79°E 41'54, Veerbhadra temple with 70 hanging pillars, Ellora caves excavating the mountain, Jaipur plan pink city etc.

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3. Nair, Shantha N. Echoes of Ancient Indian Wisdom. New Delhi: Hindology Books, 2008.
4. Dr. V. Ganapati Sthapati, Building Architecture of Sthapatya Veda
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9. S Maheshwari, R Garg, Ancient Indian Architecture, CBS publisher, 2001
10. B Dagens, Mayamata: An Indian Treatise on Housing Architecture and Iconography (An Updated Edition with revised Glossary), Motilal banrsidas, 2017
11. V K Bansal, Maha Vastu, Om Book Internation 2011
12. SS Das, The Miracles of Vaastu Shastra, pustak mahal, delhi, 2013,
13. Anant Shashikala, The Penguine Guide to Vaastu, the classical Indian science of architecture & design, penguin India, 2000

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IKS-VI: Indian Mathematics and Astronomy

Course Objectives

- To provide information about great mathematicians and astronomers who given significant contribution in Indian mathematics and astronomy.
- To help students to trace, identify, practice and develop the significant Indian mathematic and astronomical knowledge.
- To help to understand the astronomic significance with the human holistic development of physical, mental and spiritual wellbeing
- Enumerate the main characteristics of education system in Vedic and post Vedic period to enrich the intellectual imagination and diminish the dogmatic assurance which closes the mind against speculation

Detailed contents:

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Module 1: The Introduction to Ancient Mathematics & Astronomy

Introduction to Brief introduction of inception of Mathematics & Astronomy from vedic periods. Details of different authors who has given mathematical & astronomical sutra (e.g. arytabhatta, bhaskara, brahmagupta, varamahira, budhyana, yajanvlkya, panini, pingala, bharat muni, sripati, mahaviracharya, madhava, Nilakantha somyaji, jyeshthadeva, bhaskara-II, shridhara)

Periodical enlisting of Mathematical & Astrological achievement in India.

Evolution of Indian Numerals (Brahmi (1st century), Gupta (4th century) & Devanagri Script (11th century)

Module 2: Ancient Mathematics –I

Veda & Sulvasutras (Pythagoras theorem, Square root & Squaring Circle) (baudhayana sulbhasutra, apastamba sulbhasutra, katyayana sulbhasutra, manava sulbhasutra, maitrayana sulbhasutra, varaha sulbhasutra, vadhula sulbhasutra , Pingala's chandasutras, sunya, yaat-tavat, Aryabhata (Aryabhatiya, Asanna, ardha-jya, kuttaka,), bhaskara (trigonometory,shridhara, mahavira), Bhaskara Acharya (Sidhantashiromani), Varamahira panchasiddhantika.

Module 3: Ancient Mathematics –II

Brahamgupta (vargaprakrati, bhramasphuta siddhanta, bhavana), ayatavrtta, ganitasarasamgraha, lilavathi, ganesadaivajna, randavantika, suryasidhhanta, grahalaghava, sadratnamala, mandavrtta, sighrartta, Bijaganita, Bakshali manuscript

Golavada, Madhyamanayanaprakara, Mahajyanayanaprakara (Method of Computing Great Sines), Lagnaprakarana, Venvaroha, Sphutacandrapti, Aganita-grahacara , Chandravakyani (Table of Moon-mnemonics)

Module 4: Ancient Astronomy –I

Parahita system of astronomy and drk system of astronomy, Manda samskara, sighra samskara.

Vedanga Jyotisha (astronomical calculations, calendrical studies, and establishes rules for empirical observation), Aryabhatiya (earth rotation, shining of moon), Brahmasphutasiddhanta (motion of planets), varahmihira (pancasiddhantika), Mahabhaskariya, lahubhaskariya & arybhatiya bhashya (Planetary longitudes, heliacal rising and setting of the planets, conjunctions among the planets and stars, solar and lunar eclipses, and the phases of the Moon), Sisyadhiveddhida (grahadhyaya, goladhyaya), siddhantasiromani, karanakutuhala (planetary positions, conjunctions, eclipses, cosmography), siddhantasekhara, yantra-kirnavali, Sphuṭanirṇaya, Uparagakriyakrama.

Module 5: Ancient Astronomy –II

Positional astronomy (sun, planets, moon, coordinate systems, precision of the equinox and its effects, eclipses, comets and meteors), Mahayuga & Kalpa system Yuga system, ayanas, months, tithis and seasons, time units, sun and moon's motion, planet position, ayanachalana, zero-precision year, katapayaadi system, Indian nakshatra system, astronomy Instruments for naked eye astronomy (vedic observatories). The principal and application of Samrat Yantra, Jai Prakash Yantra, Disha Yantra, Rama Yantra, Chakra Yantra, Rashiwalya Yantra, Dingash Yantra, Utaansh Yantra

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9. GG Josheph, Indian Mathematics: Engaging with the World from Ancient to Modern Times, speaking Tiger, 2016
10. BS Yadav, Ancient Indian Leaps into Mathematics, brikausher publication, 2010

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11. DP Chatopadhya, Ravinder kumar, Mathematics, Astronomy, and Biology in Indian Tradition: Some Conceptual Preliminaries (Phispc Monograph Series on History of Philosophy, Science and Culture in India, No 3), Munshiram manohalal publication, 1995
12. BV subbarayappa, The Tradition of Astronomy in India: History of Science, Philosophy and Culture in Indian Civilization Vol. IV, Part 4: Jyotihsastra (History of Science, Philosophy & Culture in Indian Civilization), centre for studies in civilization, 2008
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15. KV Sharma. Ganita yuktibhasa (Analytical Exposition of the Rationales of Indian Mathematics and Astronomy, Kindle, 2021
16. R Mercier, Studies on the Transmission of Medieval Mathematical Astronomy (Variorum Collected Studies), routledge publication, 2004

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IKS-VII: Indian Aesthetics (including Music and Music Instruments)

Course Objectives

- To provide information about the foundations of Indian aesthetics as integral part of Indian culture
- To help to understand the importance of Indian aesthetics in individual realization of the truth arises by realizing the harmony within.
- To help learner to trace, identify and develop the Indian aesthetics to correlate human creative practices
- To build the learners a deep rooted pride in Indian aesthetic knowledge, committed to universal human right, well-being and sustainable development.

Detailed contents:

Module 1: The Introduction to Indian Aesthetics
The nature of aesthetics, principle, its relation to philosophy and literature:
Indian traditions. Sadanga its origin and Applications of Six limbs in Indian
Aesthetics Introduction to Alamkara, Rasa, Dhvani, Vakrokti, Auchitya

Module 2: Ancient Music and Music Instruments-I
Rasa Siddhanta, the concept of Rasa, constituent of rasa (Bhav, abhinay, Sthayibhava, Vibhava, Vyabhicharibhava), number of rasa, Rasasvadana Bharata's Natya Shastra and its Critics, Abhinavagupta's Rasa Siddhanta., Kāvyaprayojana, Sādhāranikarana, Sahrdaya, Rasavighna.
DhvaniSiddhanta, the Concept of Dhvani, Sphota, Pratibhā, classification of dhvani (Laukika Vyangya, Alaukika Vyangya, Avivaksita Vacya, Vivaksitanyapara Vacya) Anandavardana's Dhanyaloka, with reference to Abhidha, lakshana, Vyanjana and Tatpary, extension of dhvani siddhanta to music, dance and drama.
Alamkara Siddhanta, proponent, classification of alamkara, sabdalamkara (Anuprāsa, Yamaka, Ślesha, Dhvanyātmakatā), Arthālamkāra (Upamā, Drstanta, Virodha)

Module 3: Ancient Music and Music Instruments-II
VakroktiSiddhanta, Kuntaka's Vakroktijivita, Classification of Vakrokti (Varnavinyasa vakrata (Phonetic Obliquity), Pada-purvardha vakrata (Lexical Obliquity) & Pada-parardha vakrata (Grammatical Obliquity), Vakya-vakrata (Sentential obliquity), Prakarana-vakrata (Episodic obliquity), Prabandha-vakrata
(Compositional obliquity))
Different Classes of Musical Instrument as per Natyashastra of Bharat, Gana Vadya, Avanaddha Vadya, sushira vadya, tata/tantu vadya.
Brief introduction to following indian instruments
Veena, Ghatam, Gootuvadhyam, Flute, Thavil, Nadaswaram, Mridangam, Plaindrum, Harmonium, Sitar, Sarod, Shehnai, Tabla, Maddalam, violin, morsing, Tambura.

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Module 4: Ancient Dance & Drama

Natyaveda: inception from Veda (pathya words(rigveda), abhinaya gestures (Yajureda), geet music (samaveda), rasa emotions (atharvaveda), Natya Shastra, Nata-nritya, geet- nritya, roop-nritya, bhav-nritya

Indian traditional and fork dances (bharatnatyam, kuchipudi, kathakali, yakshagan, Bhangra, Bihu, Ghumura Dance, Sambalpuri, Chhau and Garba

Module 5: Ancient Art

Architecture, sculptures & popular art forms of Pallava& Cholas period,

Chalukya & Rastrakuta period, Chandela/Hosalya period, Rajput period. Rock cut architecture, cave architecture, stupa, temples, sculpture

Hindu Shilpa texts as per Vishnudharmotara-puran, Samaranana, Sutracharana, Sukranitisara, Silparatham

Reference:

1. Histroy of Indian Music by Swami Prajananda, Ram Krishna vedanta math, Kolkata
2. Prof. P. Sambomoorthy: A History of Indian Music, published'by the Indian Music Publishing Houce, Madras-1.
3. Hulugur Krishnacharya (Hubli: Introduction to the Study, of Bharatiya SangitaSastra, pts. I & II in the Journal of the Music Academy, Madras, vol. I, January, 1930.
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16. SC Benerjee Fundamentals of Ancient Indian Music and Dance, Asian Book Corporation, 1976
17. Samita Redday, Ancient Indian Music, cyber Tech Publications, 2018.

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IKS-VIII: Indian Health, Wellness and Psychology (including Ayurved)

Course Objectives

- Understanding the fundamental principles of Indian health systems such as Ayurveda and yoga which are useful in maintaining the health of a healthy person
- Practical implementation of health principles to correct the intake of our food, air, water and sunlight to achieve perfect health.
- Understanding traditional way of cleansing the body regularly, strengthening body with Yogic exercises, maintaining the internal balance to prevent diseases.
- Understanding our unique Mind Body Constitution and choosing the right lifestyle suitable to maintain the internal balance.

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- Understanding the influence of external environment on internal health and ways to synchronise our body and mind with nature to ensure smooth functioning of all organ systems of our body.
- Understanding mind and its dynamics through knowledge of Ayurveda and Yoga and using the knowledge to maintain harmony between body and mind to achieve perfect mental health.

Detailed contents:

Module 1: Understanding human body [Duration: 8 Lectures]
Introduction to Ayurveda, the Knowledge of Life, Health and treatment aspects in Ayurveda, Influence of Pancha maha bhuta on Internal environment of Human being, Understanding composition of Human body through the concept of Dosha Dhatu Mala, Understanding Prakruthi , the Mind – Body Constitution.

Module 2: Understanding the communication between body & Mind
Establishing communication between body and mind by understanding the language of body. Understanding the concept of Agni, Koshta, Sara and Ojas and their relevance in enhanching our immunity to protect from various infections. Looking at the world through the lenses of Dravya, Guna and Karma Applying the principle of Samanya and Visesha in every aspect of life to achieve perfect health.

Module 3: Introduction to Health Regimen
Understanding Swastha vritta, the healthy regimen to maintain state of wellbeing Dinacharya, the Daily regimen including Daily detoxification, exercise, Intake of Food, Water, Air and Sunlight, work and ergonomics, Rest and sleep hygiene. Ritu charya, the seasonal regimen, Sadvritta and the concept of social wellbeing, understanding trividha upastambhas, three pillars to health, Concept of Shadrasa in choosing appropriate nourishment to the body and mind.

Module 4: Introduction to Yoga
Definition, Meaning and objectives of Yoga, Relevance of yoga in modern age. Brief Introduction of Hatha yoga, Raja yoga, Karma yoga, Gyana Yoga, Bhakti yoga Understanding eight steps of Ashtanga yoga, Understanding Shatkriyas , the six cleansing procedures of Yoga

Module 5: Introduction to Indian Psychology
Concept of Manas in Ayurveda and understanding Mind Body harmony, Triguna based Psychology in Ayurveda and Yoga, Influence of Tri dosha on Mind, Mind body intellect and consciousness complex, Understanding Consciousness and solution to issues within Human Mind.

Reference:

1. The Charaka Samhita
2. The Susruta Samhita
3. Teh Ashtanga Hridaya
4. Dr Deepak Chopra, Perfect Health--Revised and Updated: The Complete Mind Body Guide, Harmony publication, 2001
5. Vasant lad, Ayurveda, the Science of Self-healing: A Practical Guide: Science of Self- healing, lotus press, 1984
6. The Hatha yoga pradipika
7. The Patanjali yoga sutras
8. The Gheranda samhita
9. BKS Iyengar, Light on Yoga: The Classic Guide to Yoga by the World's Foremost Authority, thronson publication, 2006
10. Swamy Satyananda Saraswati, Asana, Pranayama, Mudra and Bandha, Bihar School of Yoga, 2002

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